

EPICS in Nustar



Bastian Löher

R³B Collaboration Meeting June 2015

NDAQ TDR requirements

- Common slow-control system for all detectors
 - Cost-effective
 - Synergetic effects (security, interoperability,...)
- Open source package with large user base
 - EPICS already in use at GSI (Panda, CBM, R3B,...)
- Scalability
- No reliance on specialized hardware
- Restricted access to slow-control variables
- Builtin support for engineering units (SI units)

NDAQ TDR requirements II

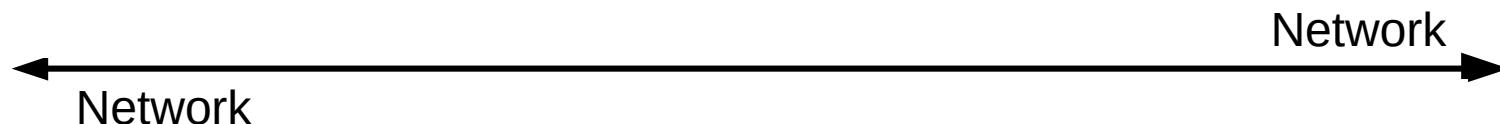
- Validity/Range checks on changed values
- Alert system for operator notification
- Fast Reconfiguration (as in case of NDAQ)
- Robust setup without single point of failure
- Access to slow-control via terminal OR GUI
- Save and restore of complete parameter set
- Mapping between physical and logical names
- Allow several clients per server
- Portability

Overview

- What is EPICS?
 - A short introduction
- How can we satisfy the requirements?
 - A few examples
- What's in store for 2017?
 - EPICS at Nustar

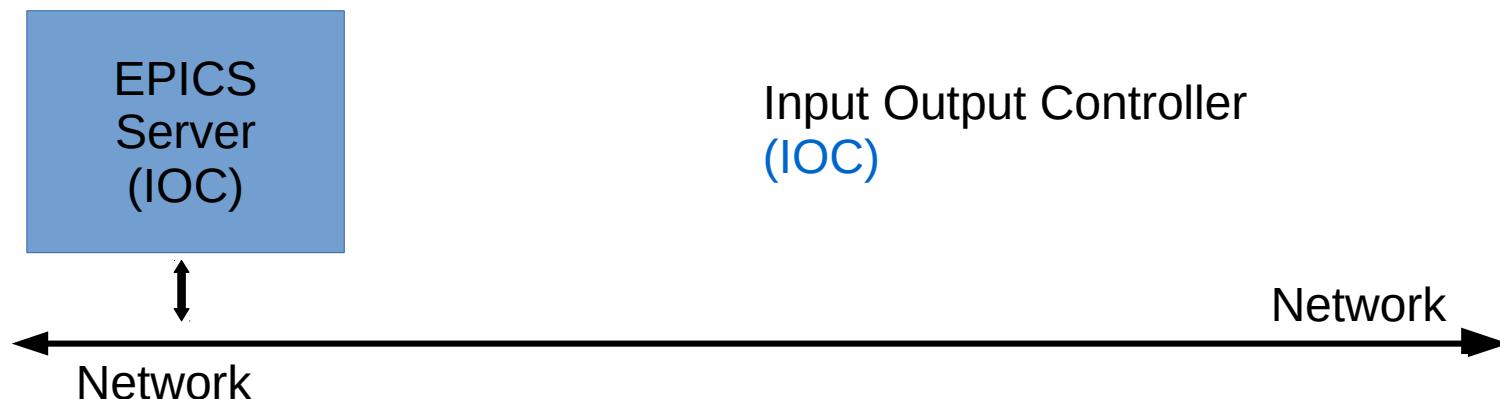
EPICS Introduction

- *EPICS is a set of Open source Software tools, libraries and applications developed collaboratively and used worldwide to create distributed soft real-time control systems for scientific instruments such as particle accelerators, telescopes and other large scientific experiments*



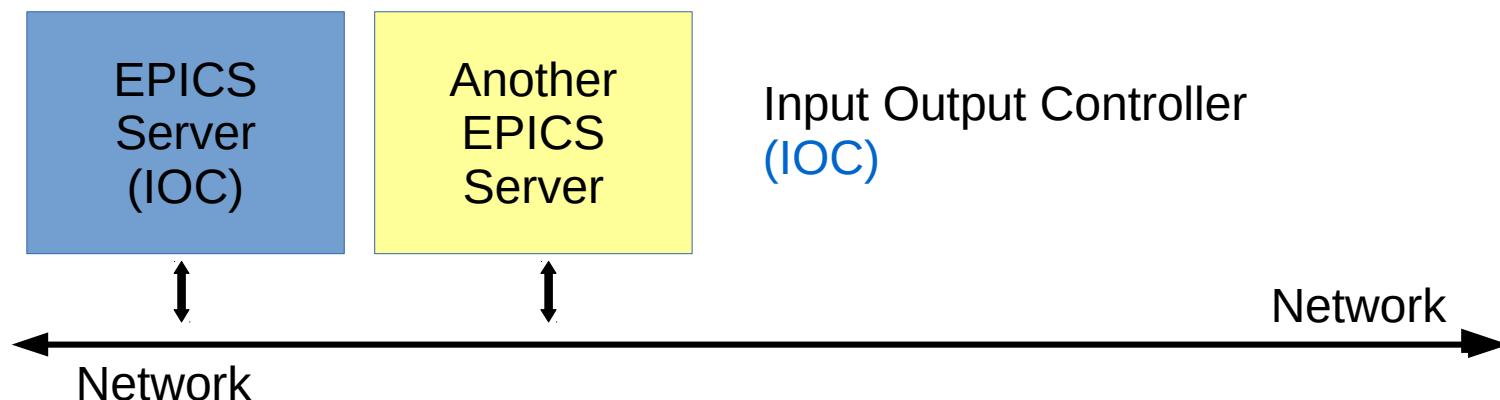
EPICS Introduction

- EPICS is a set of Open source Software tools, libraries and applications developed collaboratively and used worldwide to create distributed soft real-time control systems for scientific instruments such as particle accelerators, telescopes and other large scientific experiments



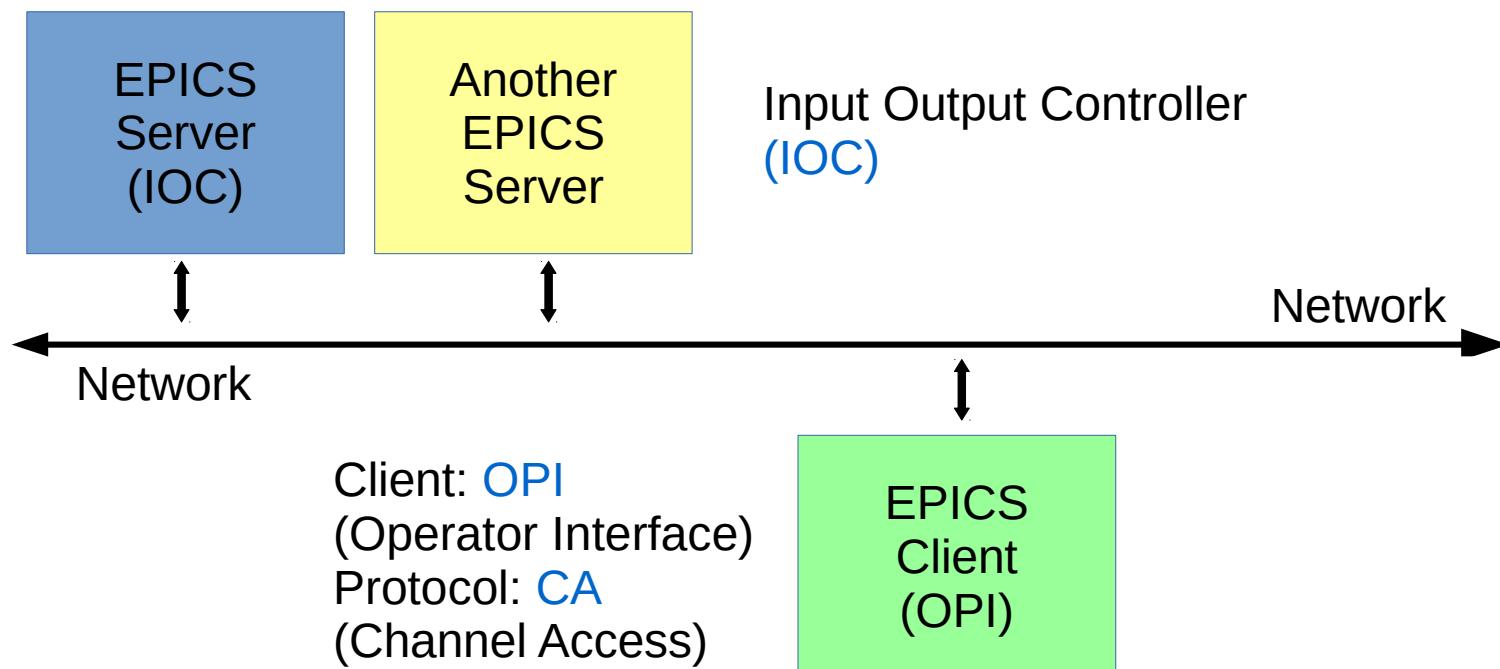
EPICS Introduction

- EPICS is a set of Open source Software tools, libraries and applications developed collaboratively and used worldwide to create distributed soft real-time control systems for scientific instruments such as particle accelerators, telescopes and other large scientific experiments



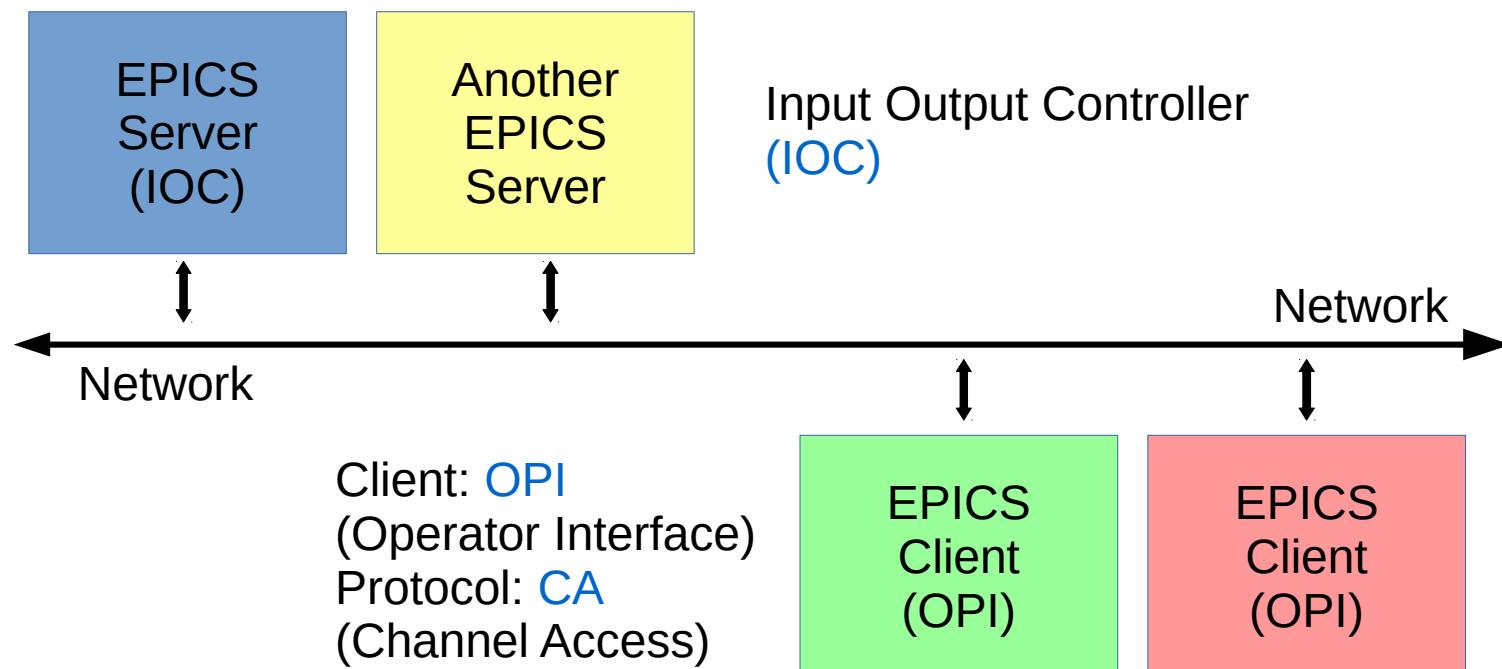
EPICS Introduction

- EPICS is a set of Open source Software tools, libraries and applications developed collaboratively and used worldwide to create distributed soft real-time control systems for scientific instruments such as particle accelerators, telescopes and other large scientific experiments



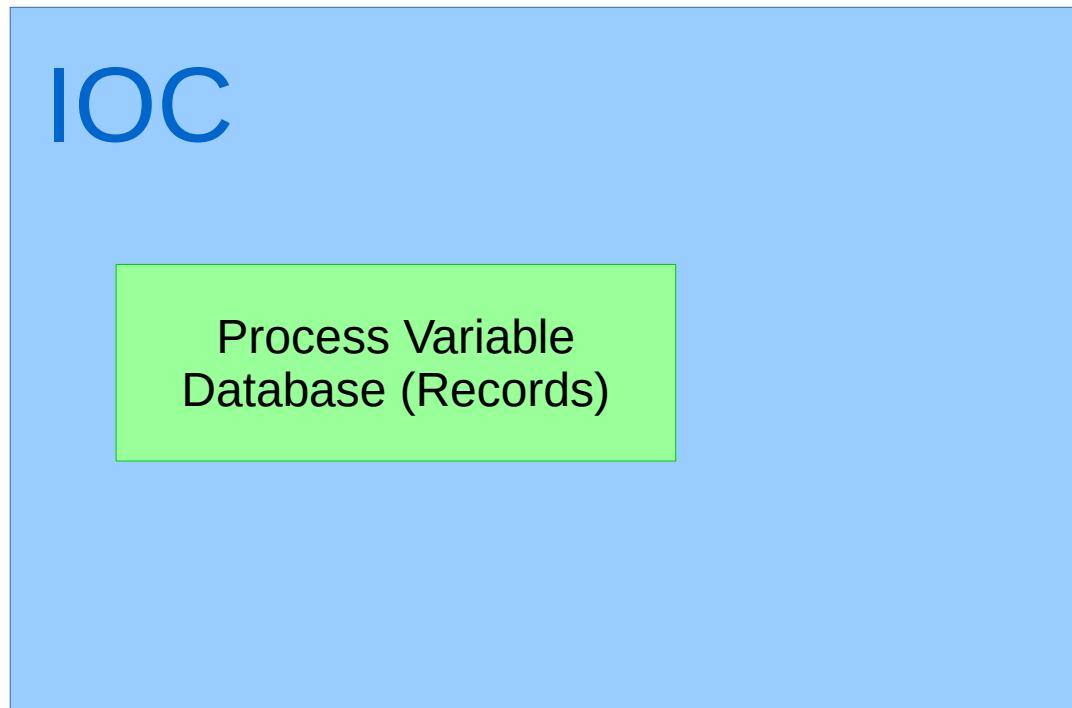
EPICS Introduction

- EPICS is a set of Open source Software tools, libraries and applications developed collaboratively and used worldwide to create distributed soft real-time control systems for scientific instruments such as particle accelerators, telescopes and other large scientific experiments



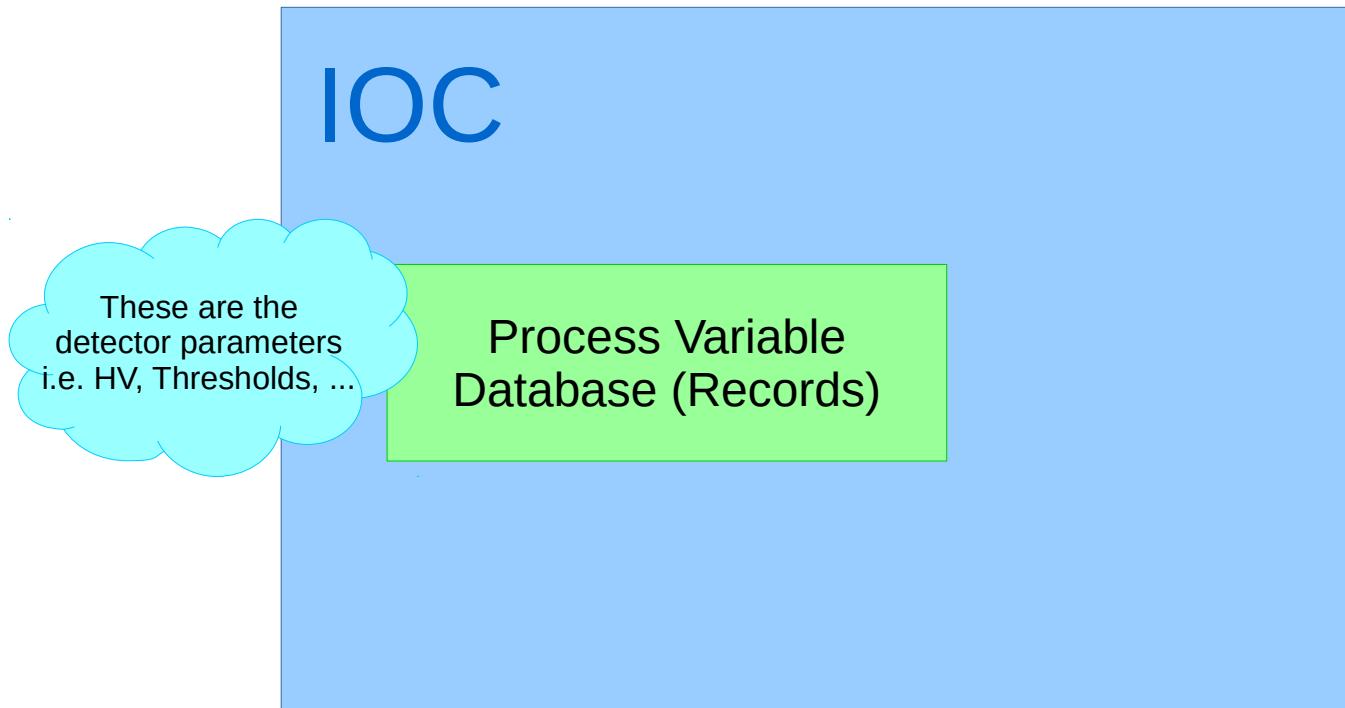
EPICS Introduction

- The EPICS Server (IOC)
simplified



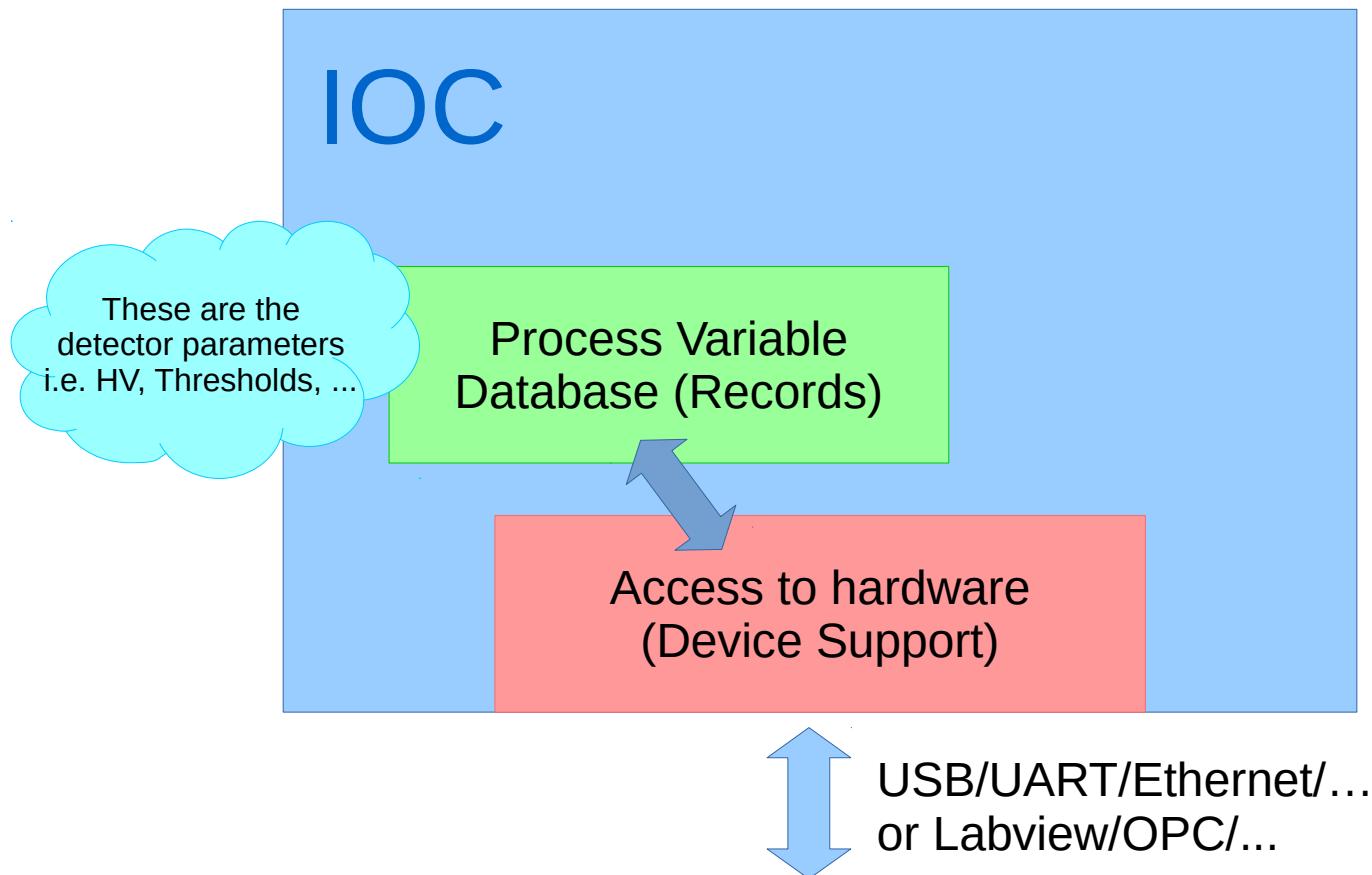
EPICS Introduction

- The EPICS Server (IOC) simplified



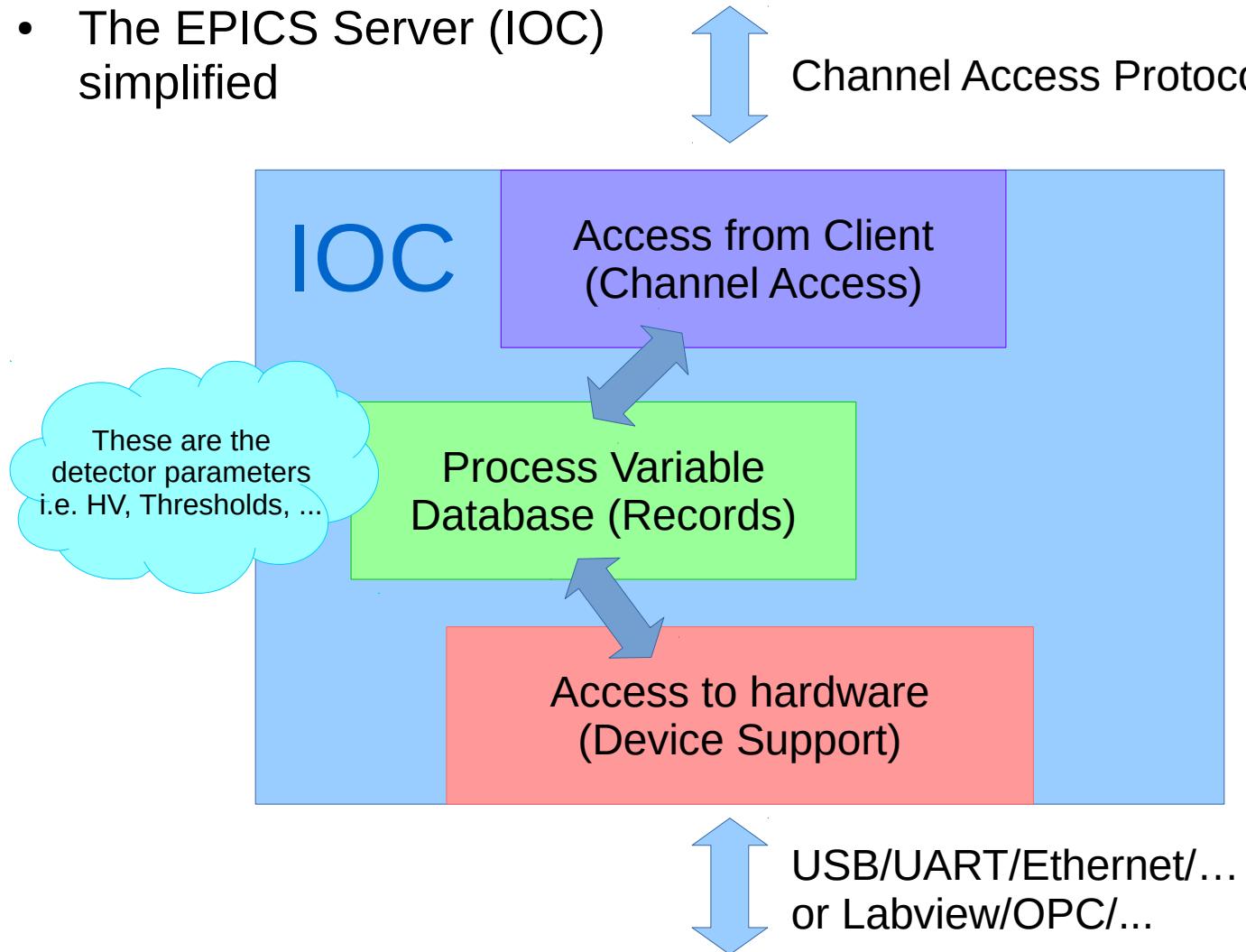
EPICS Introduction

- The EPICS Server (IOC) simplified



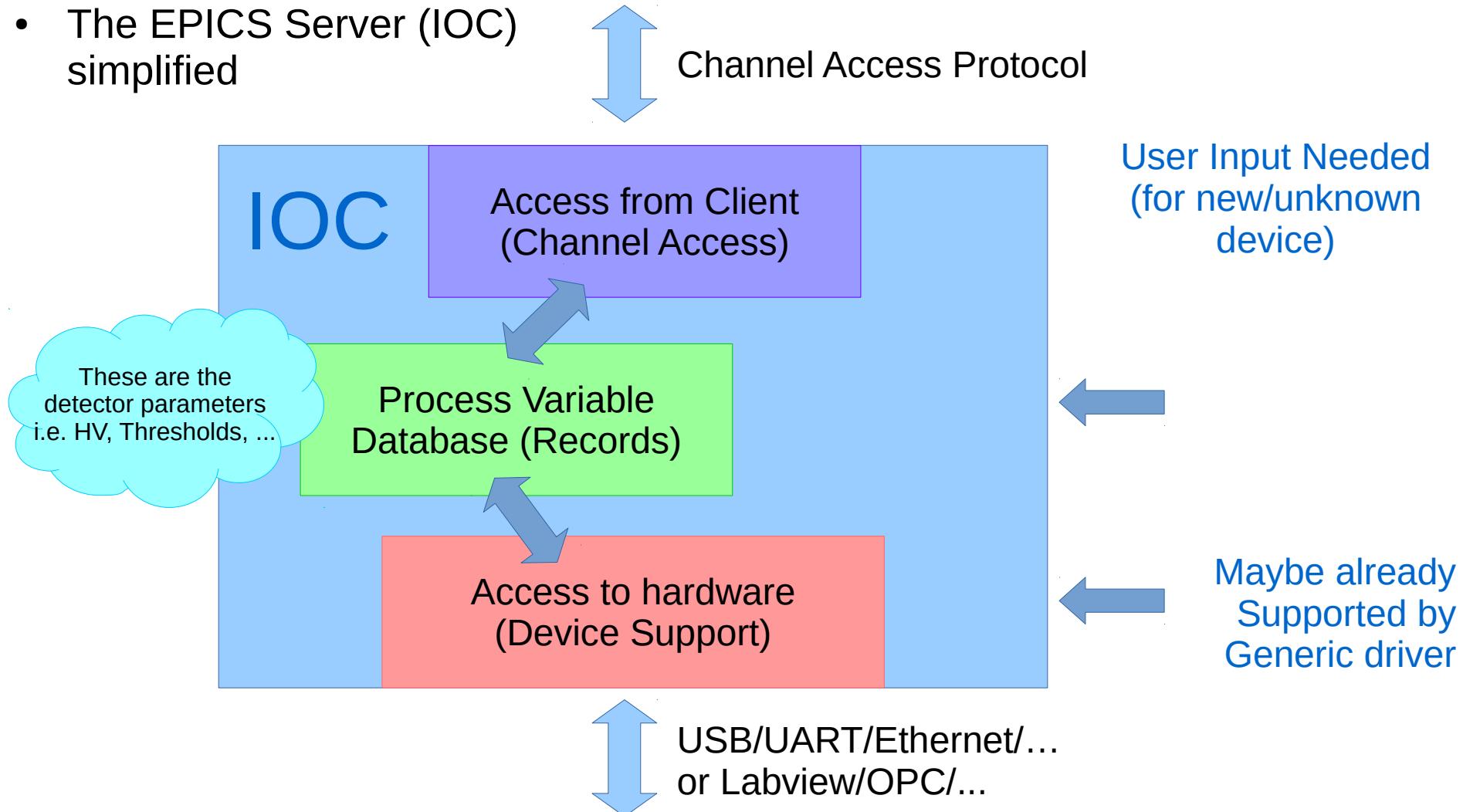
EPICS Introduction

- The EPICS Server (IOC) simplified



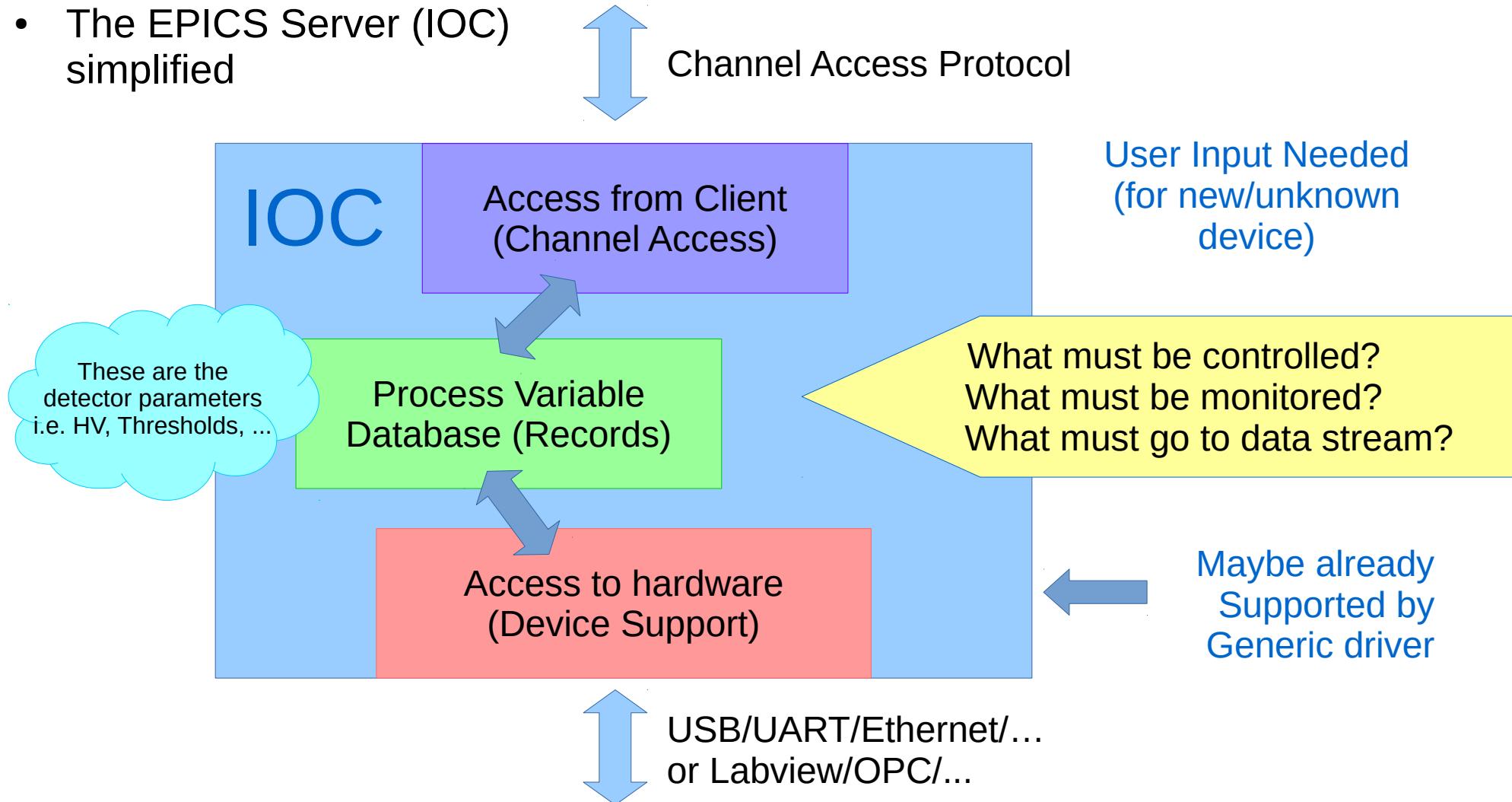
EPICS Introduction

- The EPICS Server (IOC) simplified



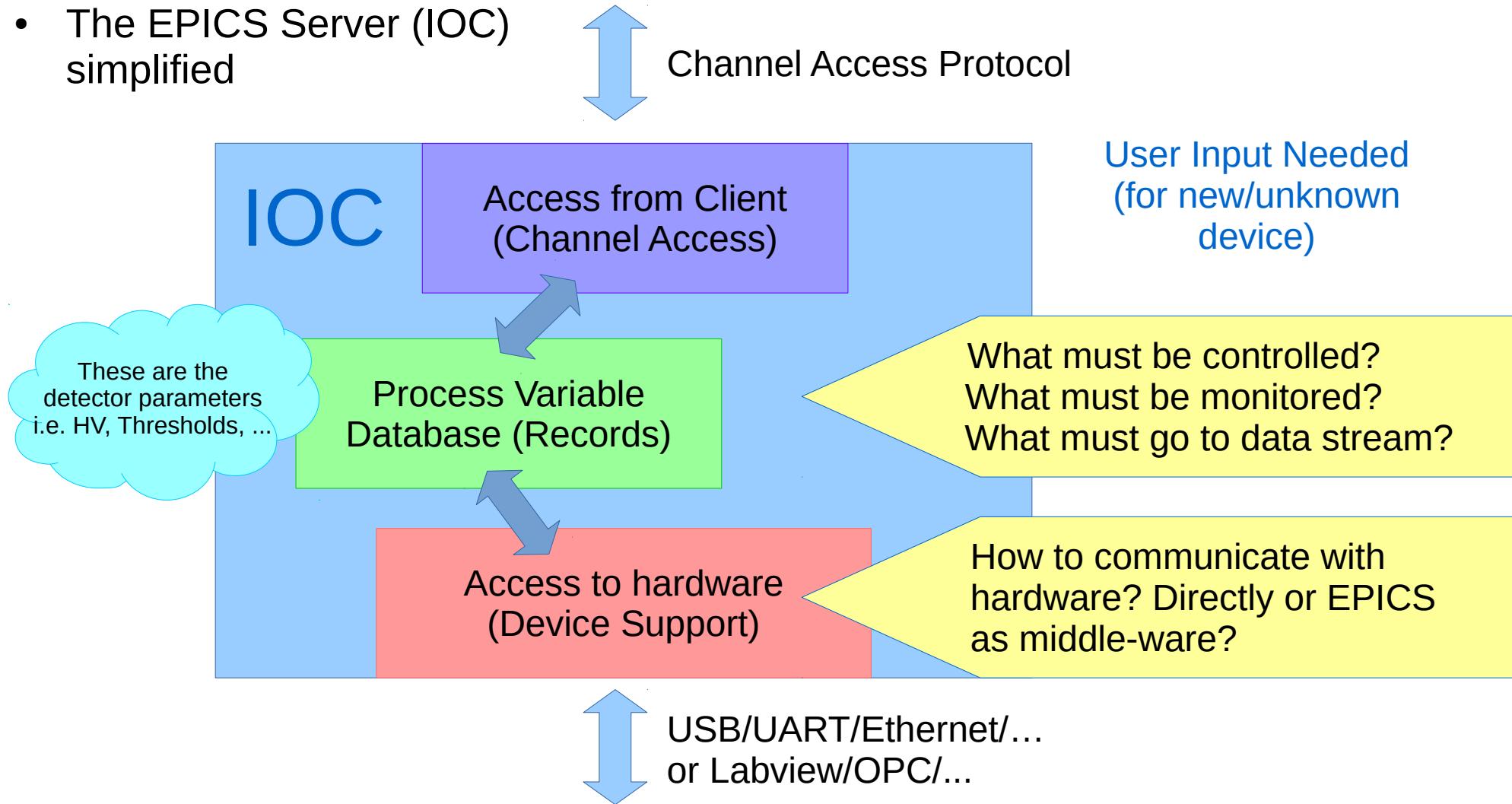
EPICS Introduction

- The EPICS Server (IOC) simplified



EPICS Introduction

- The EPICS Server (IOC) simplified



EPICS Introduction

- The EPICS Server (IOC) simplified



Channel Access Protocol

Don't start from scratch!

Many types of hardware are already supported by EPICS (> 50 protocols):

List of hardware support:

www.aps.anl.gov/epics/modules/index.php

Examples:

- CAEN Powersupply (Ethernet)
- Siemens S7 PLC (Ethernet)
- National Instruments Cards (PCI)
- Generic RS232, CANbus

User Input Needed
(for new/unknown
device)

What must be controlled?
What must be monitored?
What must go to data stream?

How to communicate with
hardware? Directly or EPICS
as middle-ware?



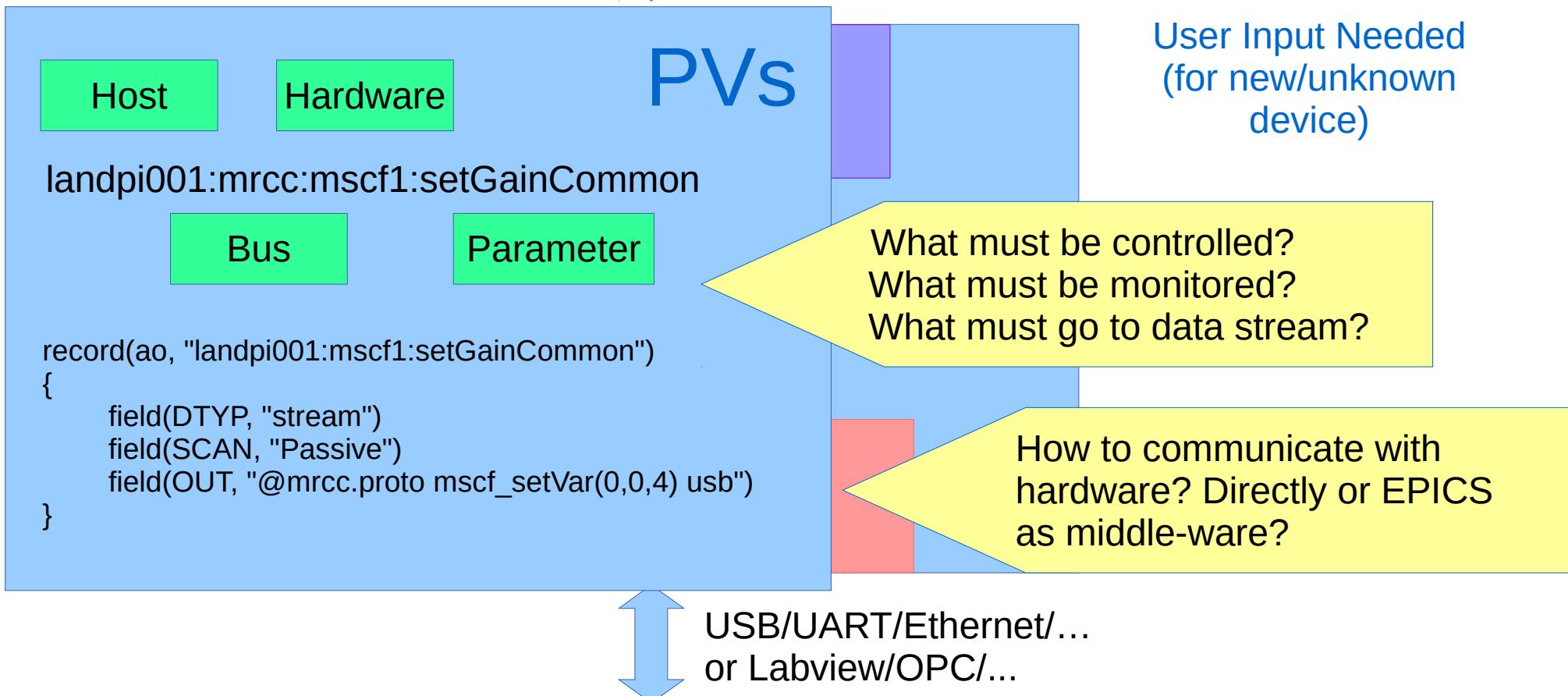
USB/UART/Ethernet/...
or Labview/OPC/...

EPICS Introduction

- The EPICS Server (IOC) simplified



Channel Access Protocol



EPICS Introduction

- The EPICS Server (IOC) simplified



Channel Access Protocol

landpi001:mrcc:mscf1:setBlrOn
landpi001:mrcc:mscf1:setBlrThresh
landpi001:mrcc:mscf1:setCincTime
landpi001:mrcc:mscf1:setGainCommon
landpi001:mrcc:mscf1:setMonitorCh
landpi001:mrcc:mscf1:setMultiplicityHi
landpi001:mrcc:mscf1:setMultiplicityLo
landpi001:mrcc:mscf1:setPzCommon
landpi001:mrcc:mscf1:setShaperOffset
landpi001:mrcc:mscf1:setShapingTimeCommon
landpi001:mrcc:mscf1:setSumTrgThresh
landpi001:mrcc:mscf1:setThreshold
...

PVs

User Input Needed
(for new/unknown
device)

What must be controlled?
What must be monitored?
What must go to data stream?

How to communicate with
hardware? Directly or EPICS
as middle-ware?



USB/UART/Ethernet/...
or Labview/OPC/...

EPICS Clients (CA Clients)

- Simple clients (command line), for debugging
- Advanced clients: Backup/Restore, Gateway, ...
- Graphical Clients:
 - Some old ones
 - CSS/BOY (Best OPI yet)

BOY – Best OPI Yet

- Drag and Drop creation of GUI using widgets

- Time effective

- Scriptable, where necessary

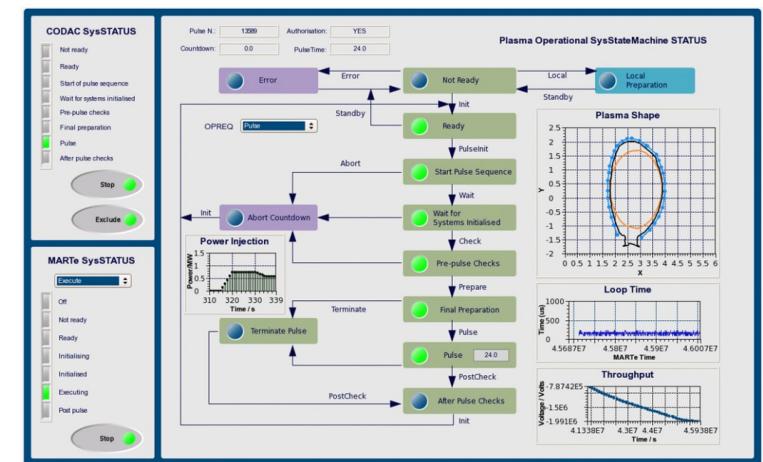
- Avoid repetitive tasks

- Composable

- Easy integration of submodules within other GUI parts
 - Re-Use finished modules (complete or in parts)

- Simple export to the web (web-opi)

<https://github.com/ControlSystemStudio/cs-studio/wiki/BOY>



BOY

Strongly recommended!

- Drag and Drop creation of GUI using widgets

- Time effective

- Scriptable, where necessary

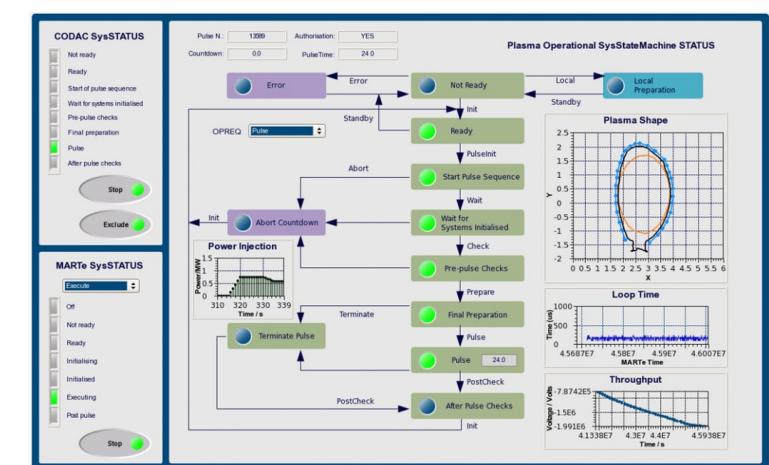
- Avoid repetitive tasks

- Composable

- Easy integration of submodules within other GUI parts
 - Re-Use finished modules (complete or in parts)

- Simple export to the web (web-opi)

<https://github.com/ControlSystemStudio/cs-studio/wiki/BOY>

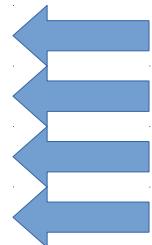


NDAQ TDR requirements

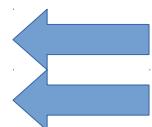
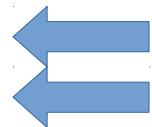
- Common slow-control system for all detectors
- Open source package with large user base
- Scalability
- No reliance on specialized hardware
- Restricted access to slow-control variables
- Builtin support for engineering units (SI units)
- Validity/Range checks on changed values
- Alert system for operator notification
- Fast Reconfiguration (as in case of NDAQ)
- Robust setup without single point of failure
- Access to slow-control via terminal OR GUI
- Save and restore of complete parameter set
- Mapping between physical and logical names
- Allow several clients per server
- Portability

NDAQ TDR requirements

- Common slow-control system for all detectors
- Open source package with large user base
- Scalability
- No reliance on specialized hardware
- Restricted access to slow-control variables
- Builtin support for engineering units (SI units)
- Validity/Range checks on changed values
- Alert system for operator notification
- Fast Reconfiguration (as in case of NDAQ)
- Robust setup without single point of failure
- Access to slow-control via terminal OR GUI
- Save and restore of complete parameter set
- Mapping between physical and logical names
- Allow several clients per server
- Portability



Already solved by EPICS base



NDAQ TDR requirements

- Common slow-control system for all detectors
- Open source package with large user base
- Scalability
- No reliance on specialized hardware
- Restricted access to slow-control variables
- Builtin support for engineering units (SI units)
- Validity/Range checks on changed values
- Alert system for operator notification
- Fast Reconfiguration (as in case of NDAQ)
- Robust setup without single point of failure
- Access to slow-control via terminal OR GUI
- Save and restore of complete parameter set
- Mapping between physical and logical names
- Allow several clients per server
- Portability



Already solved by EPICS base

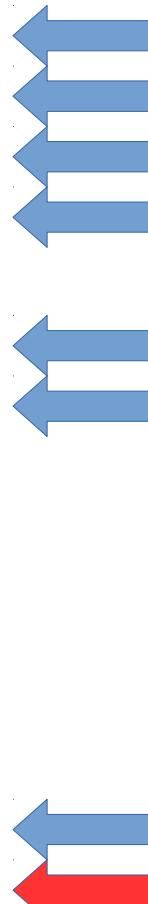
Scalability example @
Advanced Photon Source:
~30000 PVs on ~300 IOCs

Spallation Neutron Source:
~300k PVs

EPICS is used at almost all
Major accelerator facilities

NDAQ TDR requirements

- Common slow-control system for all detectors
- Open source package with large user base
- Scalability
- No reliance on specialized hardware
- Restricted access to slow-control variables
- Builtin support for engineering units (SI units)
- Validity/Range checks on changed values
- Alert system for operator notification
- Fast Reconfiguration (as in case of NDAQ)
- Robust setup without single point of failure
- Access to slow-control via terminal OR GUI
- Save and restore of complete parameter set
- Mapping between physical and logical names
- Allow several clients per server
- Portability



Already solved by [EPICS base](#)

Portability:

GNU/Linux on x86 or x86_64 or arm
MacOS X on PowerPC or x86
Windows on x86
Solaris on sparc or x86
vxWorks 5.4.x, 5.5.x
vxWorks 6.x on powerPC
RTEMS

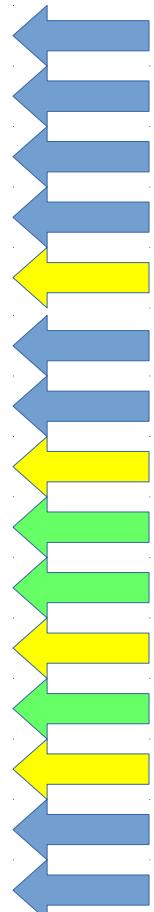
Small systems: i.e. Raspberry Pi

Powerful systems: Rack Server

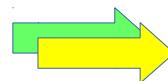
You name it → EPICS can run!

NDAQ TDR requirements

- Common slow-control system for all detectors
- Open source package with large user base
- Scalability
- No reliance on specialized hardware
- Restricted access to slow-control variables
- Builtin support for engineering units (SI units)
- Validity/Range checks on changed values
- Alert system for operator notification
- Fast Reconfiguration (as in case of NDAQ)
- Robust setup without single point of failure
- Access to slow-control via terminal OR GUI
- Save and restore of complete parameter set
- Mapping between physical and logical names
- Allow several clients per server
- Portability



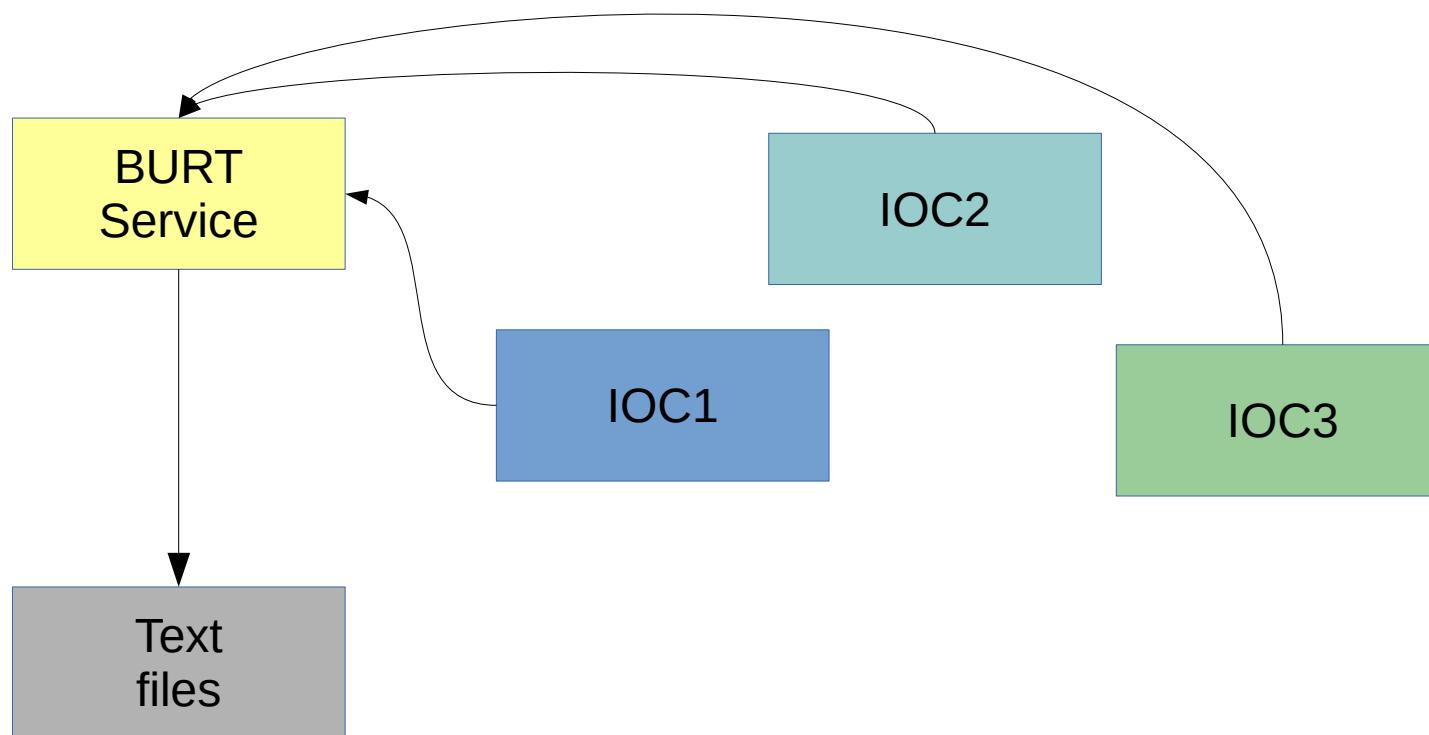
Already solved by [EPICS base](#)



Implemented by NDAQ using
Available [EPICS extensions](#)

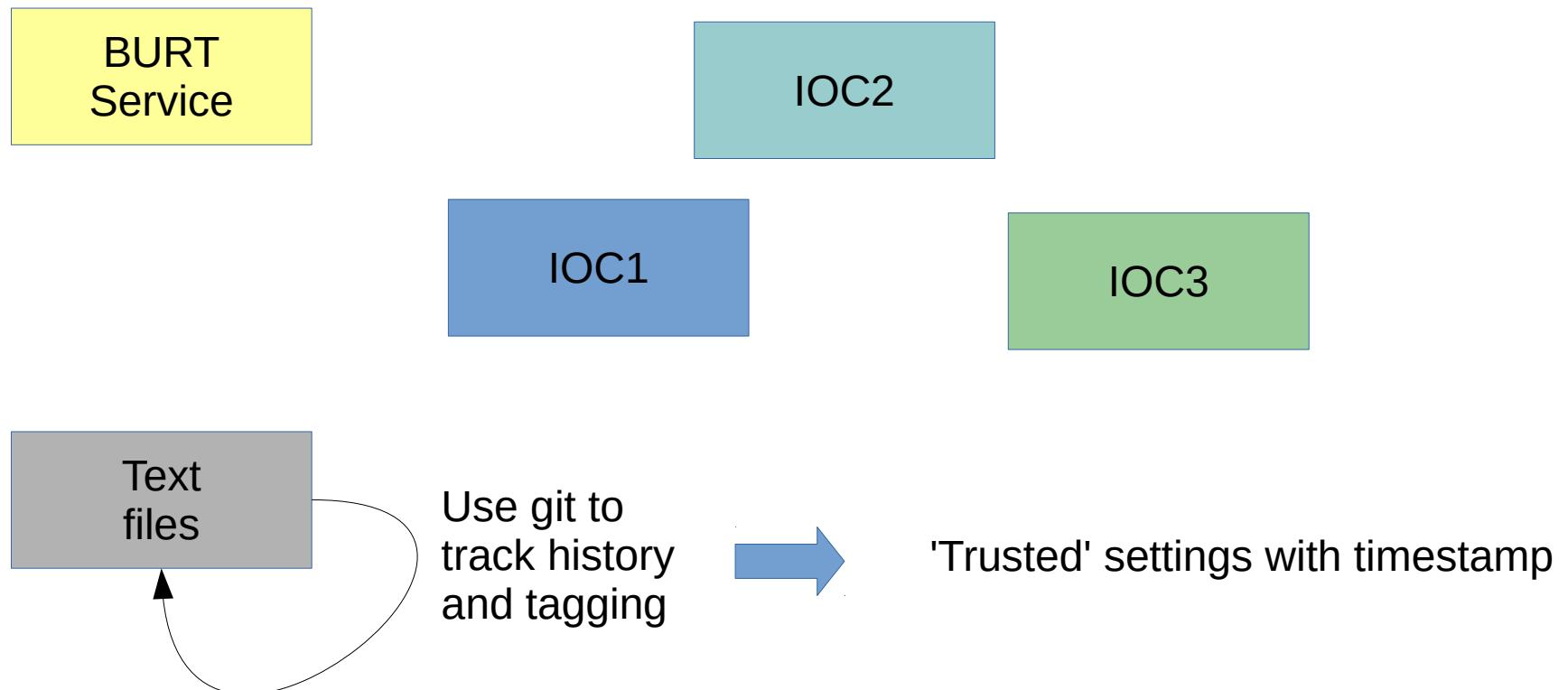
Backup & Restore

- One option: BURT – Save current state



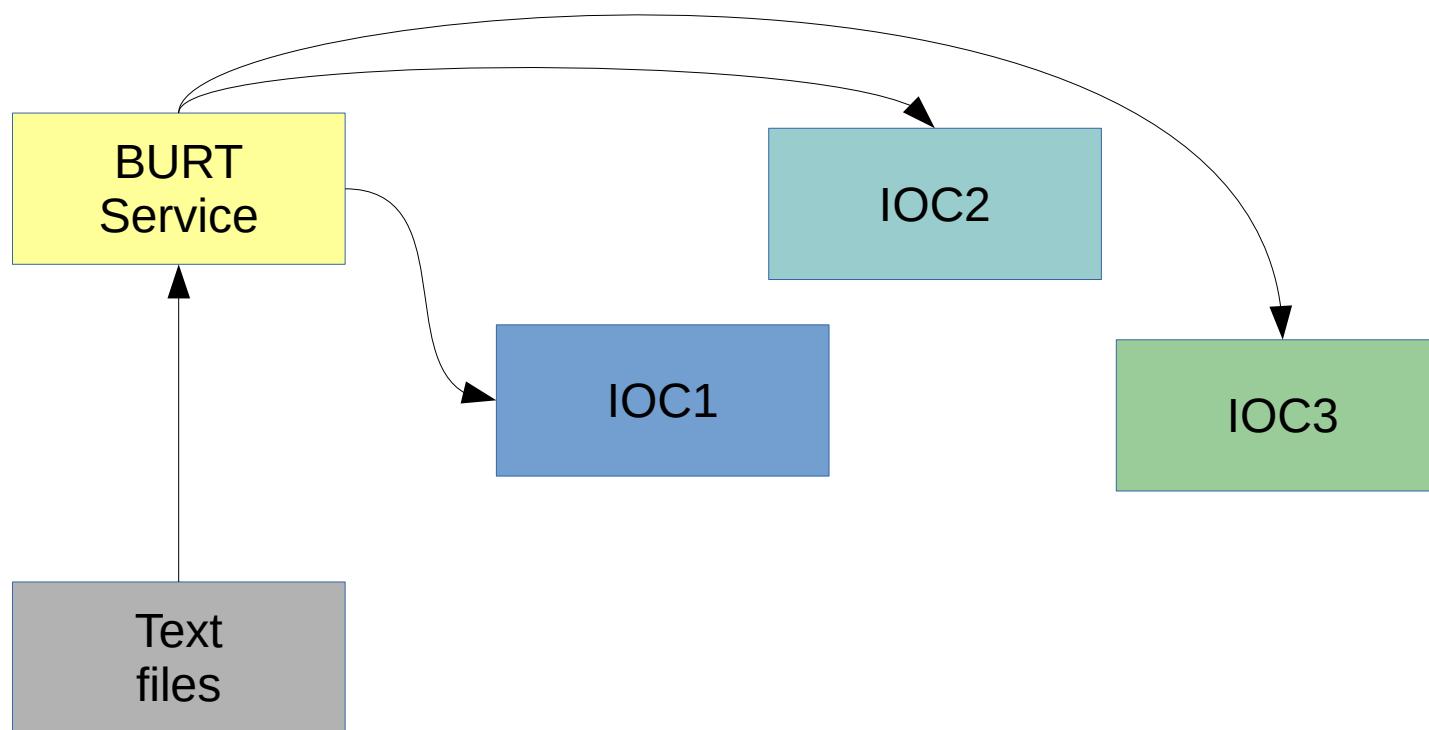
Backup & Restore

- One option: BURT – Save current state



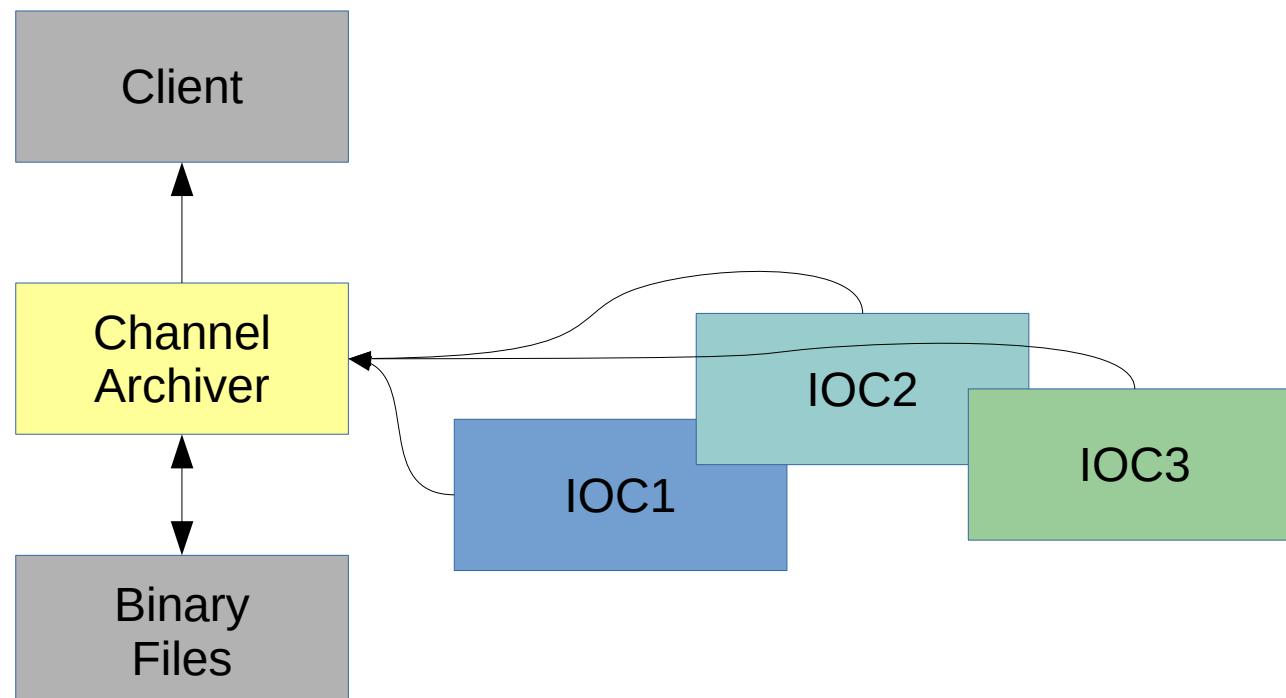
Backup & Restore

- One option: BURT – Restore previous state



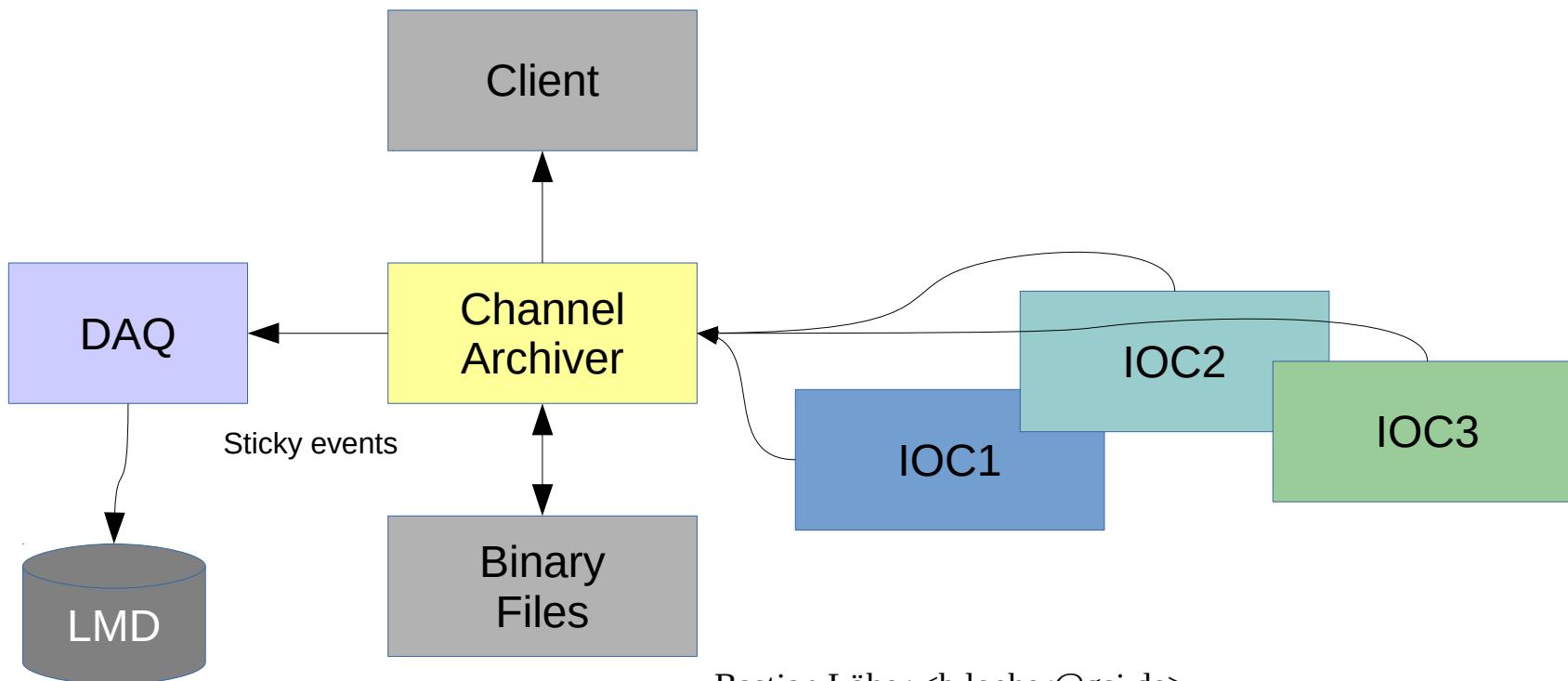
Archiving

- One option: Channel Archiver
 - Performance optimized binary storage (> 7x RDB)
 - SNS: 60k PV/s vs. 8K PV/s



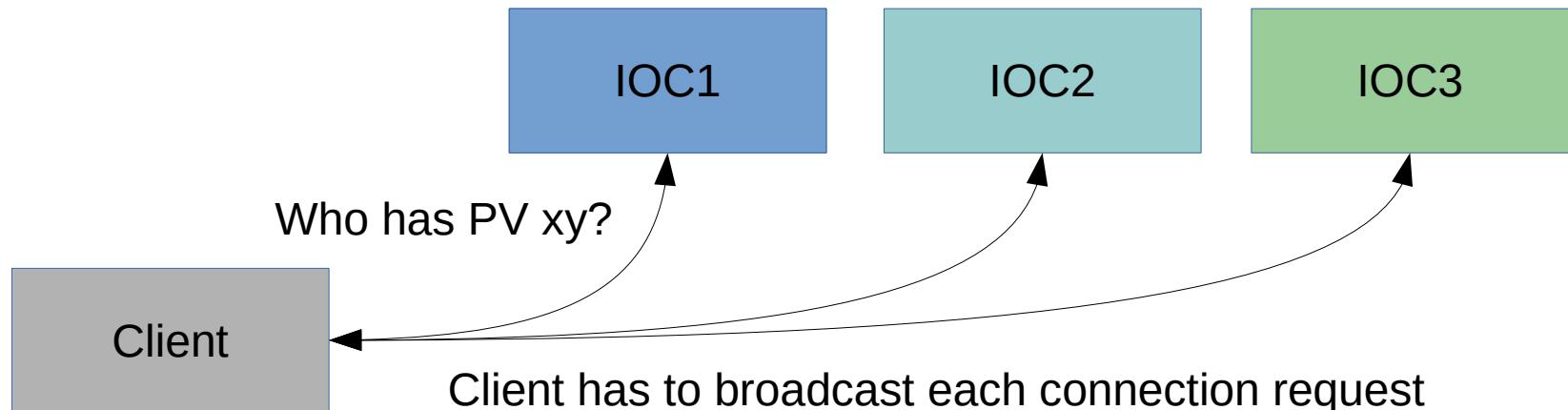
Archiving (DAQ)

- One option: Channel Archiver
 - Performance optimized binary storage (> 7x RDB)
 - SNS: 60k PV/s vs. 8K PV/s



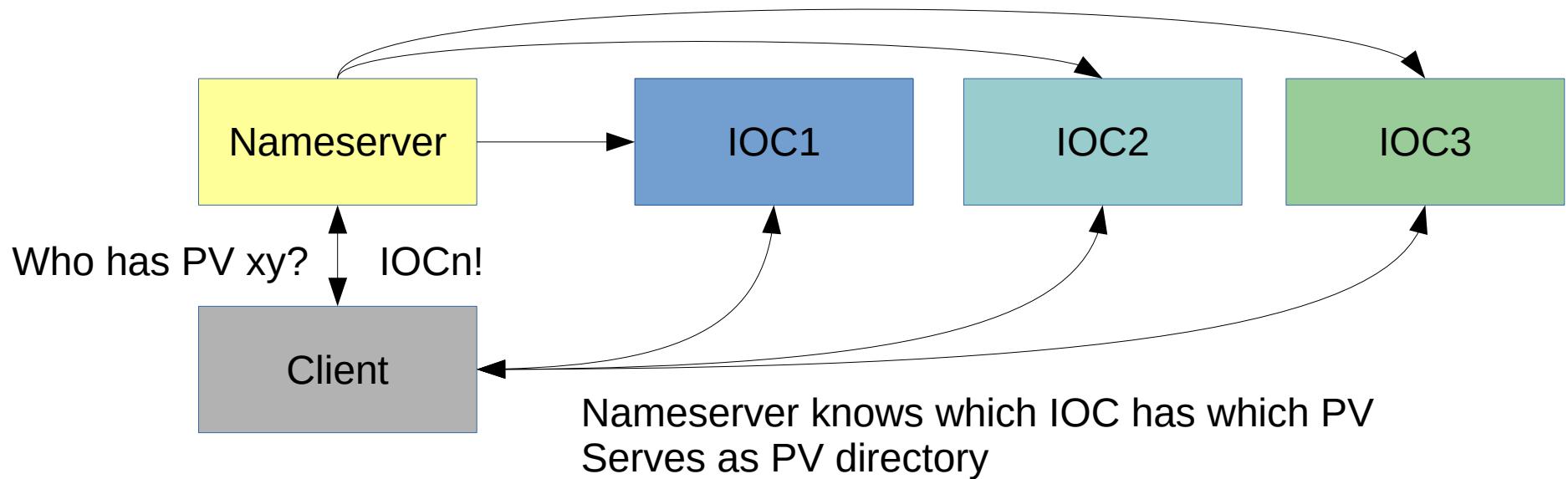
Nameserver

- Nameserver used to reduce broadcast traffic



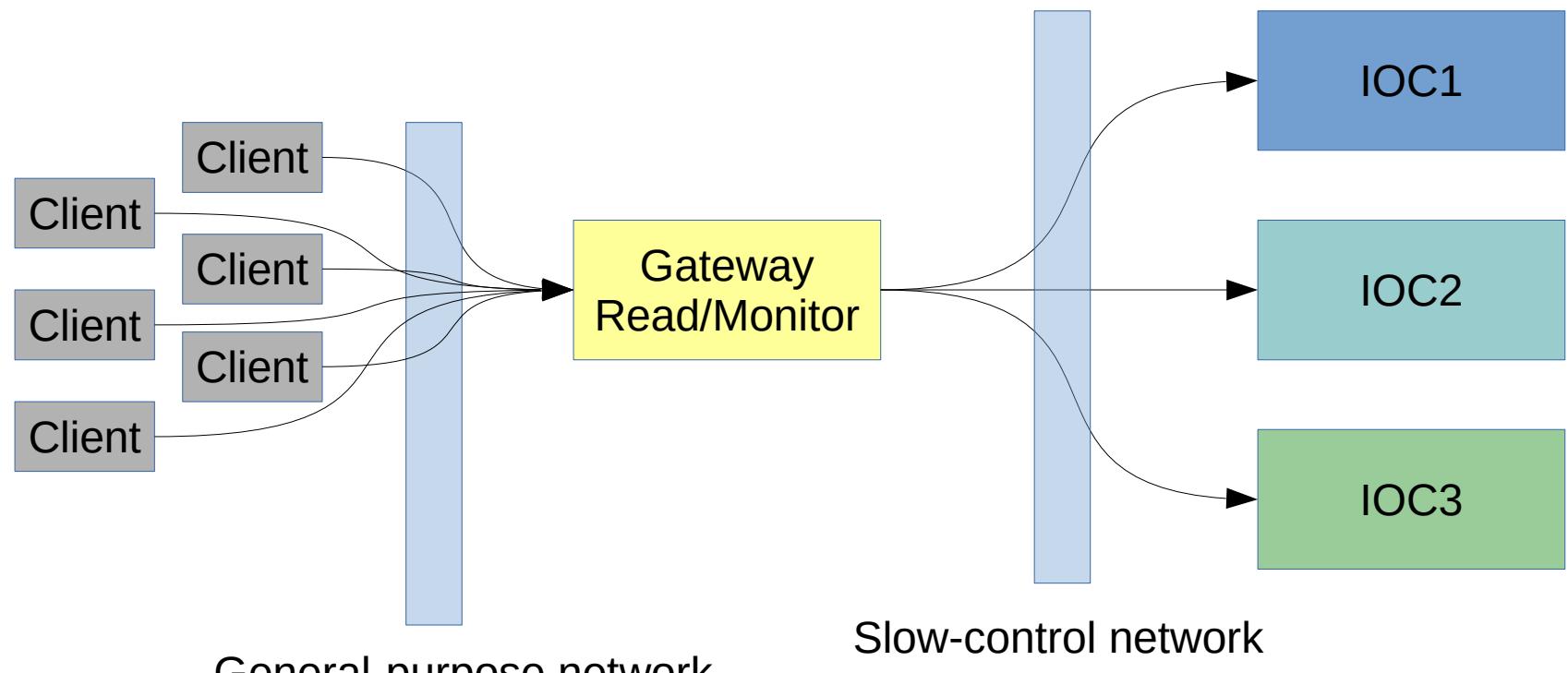
Nameserver

- Nameserver used to reduce broadcast traffic



Gateway

- Provides layer between IOCs and Clients
 - Reduce load on IOCs (one connection per GW)



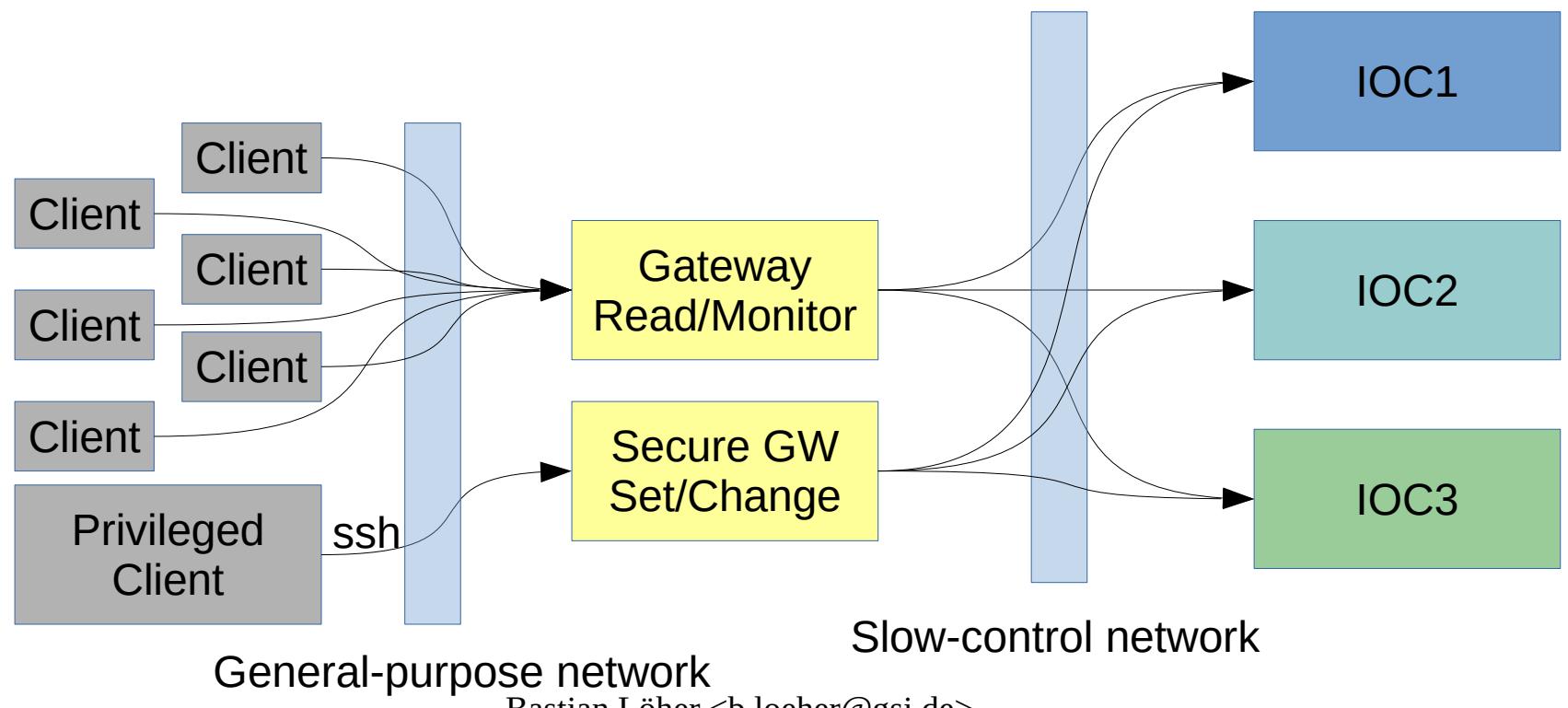
General-purpose network

Bastian Löher <b.loehner@gsi.de>

35

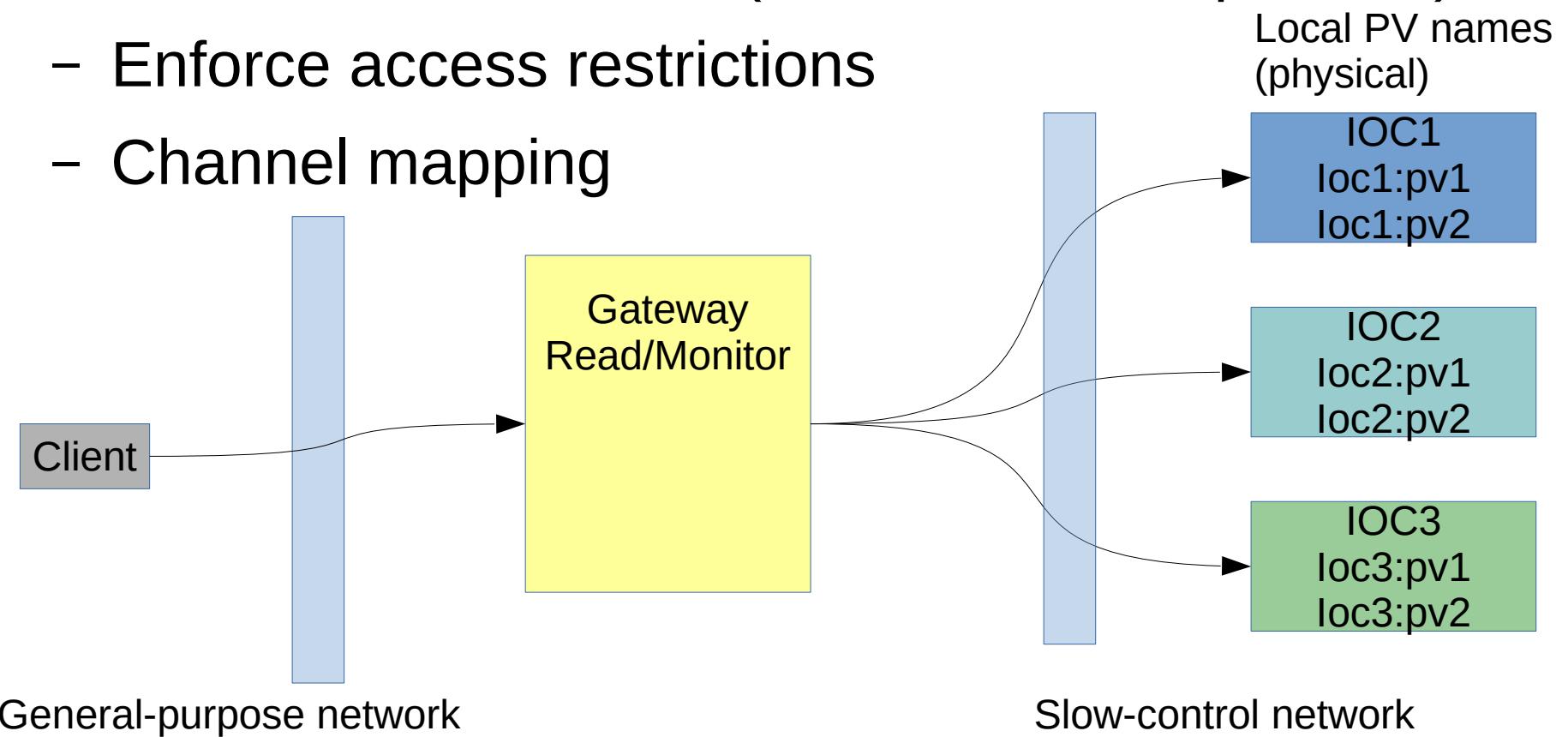
Gateway - Access

- Provides layer between IOCs and Clients
 - Reduce load on IOCs (one connection per GW)
 - Enforce access restrictions



Gateway - Mapping

- Provides layer between IOCs and Clients
 - Reduce load on IOCs (one connection per GW)
 - Enforce access restrictions
 - Channel mapping

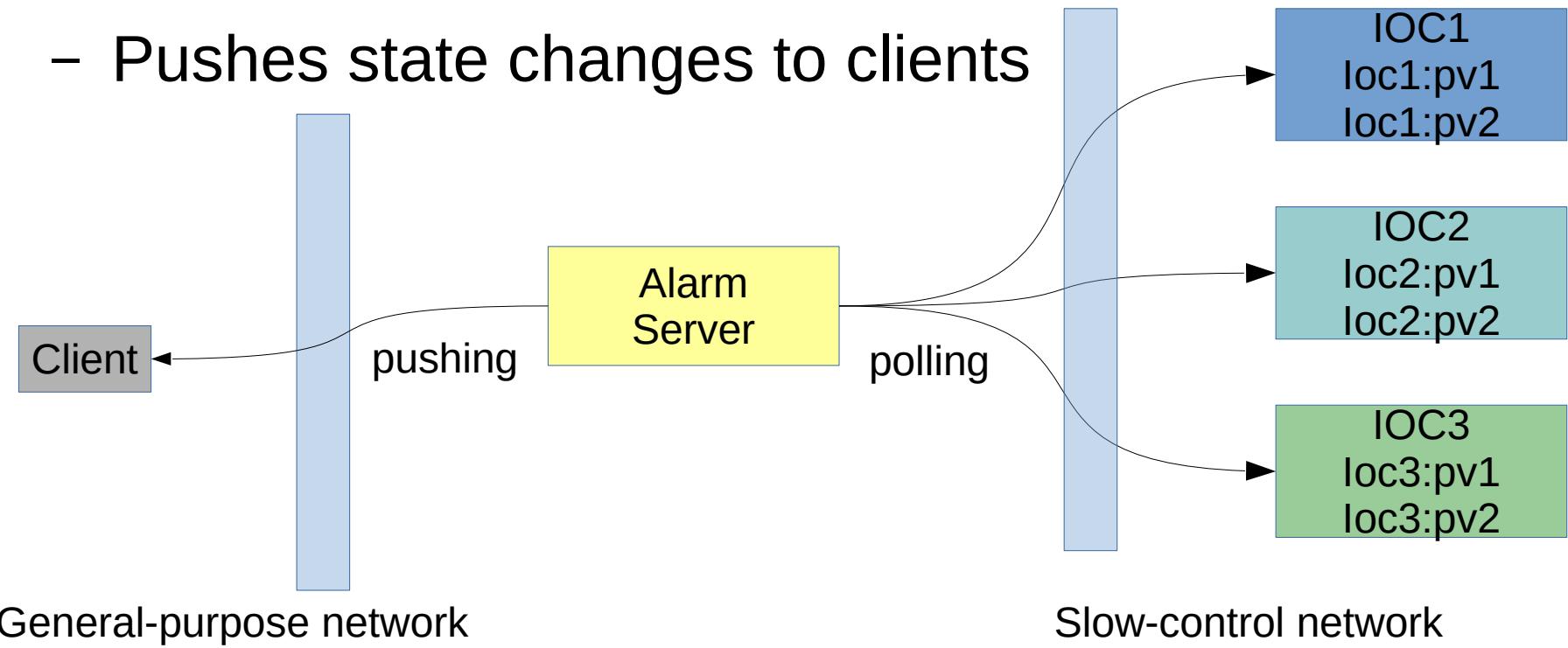


Gateway - Mapping

- Provides layer between IOCs and Clients
 - Reduce load on IOCs (one connection per GW)
 - Enforce access restrictions
 - Channel mapping
-
- The diagram illustrates the architecture of Gateway Mapping. It is divided into two main horizontal sections: the General-purpose network on the left and the Slow-control network on the right. In the General-purpose network, a 'Client' box is connected to a vertical blue bar representing the 'General-purpose network'. This bar connects to a yellow box labeled 'Gateway Read/Monitor'. Inside this box, there is a list of 'Mapped names (logical)': Det1:ch1:pv, Det1:ch1:thr, Det1:ch2:pv, and Det1:ch2:thr. Red arrows point from these logical names to three separate boxes in the Slow-control network, each representing an IOC. The top IOC is blue and labeled 'IOC1 loc1:pv1 loc1:pv2'. The middle IOC is teal and labeled 'IOC2 loc2:pv1 loc2:pv2'. The bottom IOC is green and labeled 'IOC3 loc3:pv1 loc3:pv2'. Each IOC box also contains its local PV names: 'loc1:pv1', 'loc1:pv2' for IOC1; 'loc2:pv1', 'loc2:pv2' for IOC2; and 'loc3:pv1', 'loc3:pv2' for IOC3. A legend on the right side of the diagram defines the color coding: blue for 'Local PV names (physical)', teal for 'IOC2', and green for 'IOC3'.

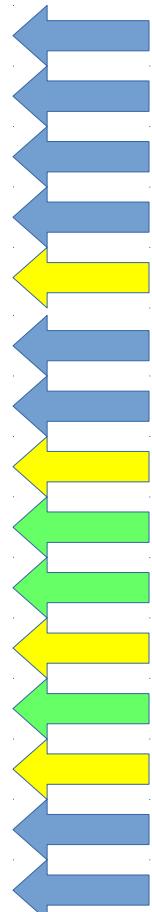
Alarms

- Make operators aware of system faults
 - Central alarm server watches PV states
 - Minor or Major alarm, depending on PV limits
 - Pushes state changes to clients



NDAQ TDR requirements

- Common slow-control system for all detectors
- Open source package with large user base
- Scalability
- No reliance on specialized hardware
- Restricted access to slow-control variables
- Builtin support for engineering units (SI units)
- Validity/Range checks on changed values
- Alert system for operator notification
- Fast Reconfiguration (as in case of NDAQ)
- Robust setup without single point of failure
- Access to slow-control via terminal OR GUI
- Save and restore of complete parameter set
- Mapping between physical and logical names
- Allow several clients per server
- Portability



→ Already solved by [EPICS base](#)

→ Implemented by NDAQ using Available [EPICS extensions](#)

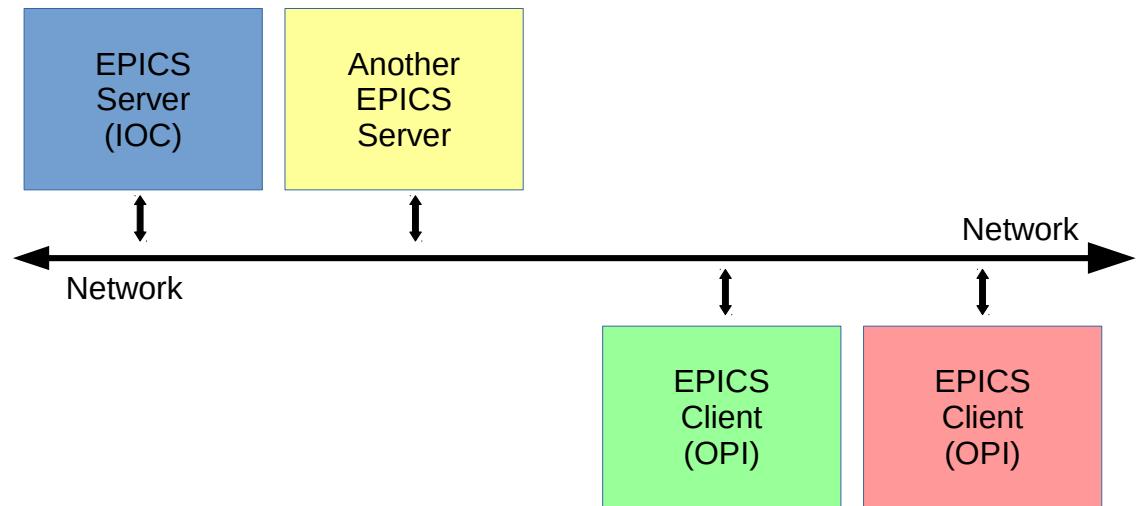
→ **Need input from detector groups:**

- Who can access which PVs?
- Which alarms are needed?
- Detector specific GUI needed?
- PV Mapping ↔ Cabling docu

EPICS at Nustar

- **Stage 1:**

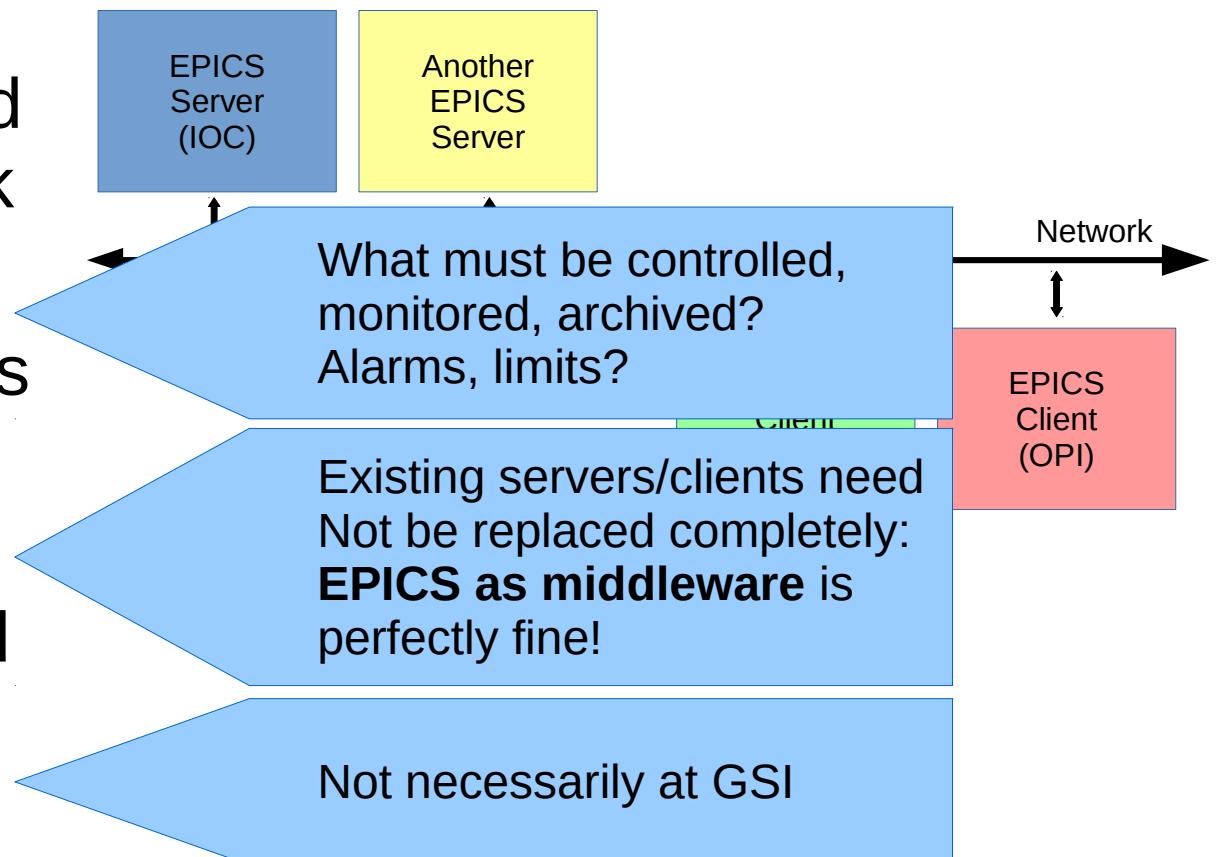
- Hardware is tested on normal network
- PVs are defined according to needs
- IOCs and clients are built with integration in mind
- Can be done anywhere



EPICS at Nustar

- **Stage 1:**

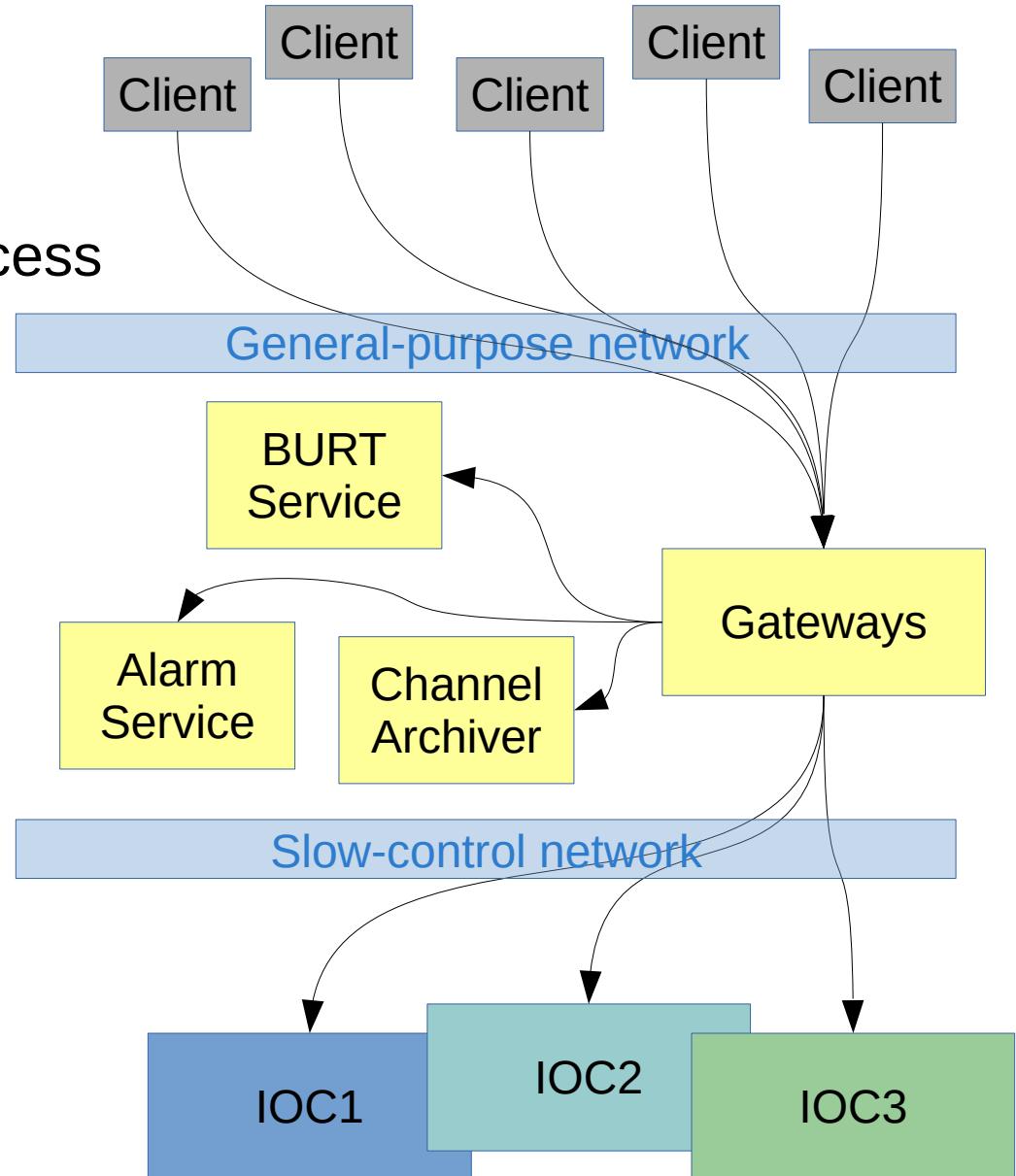
- Hardware is tested on normal network
- PVs are defined according to needs
- IOCs and clients are built with integration in mind
- Can be done anywhere



EPICS at Nustar

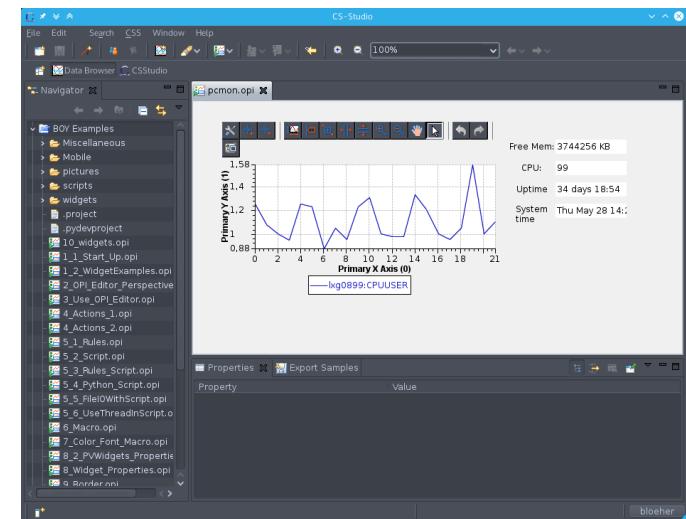
- **Stage 2:**

- Dedicated slow-control network (VPN), no direct access to IOCs from GSI network
- Gateways for mapping, security and name resolution
- Central services for alarms, archiving, sticky events, ...
- Integration of clients into common framework (which framework?)



EPICS at Nustar

- Control System Studio ([CSS](http://cs-studio.sourceforge.net/)): A solution? <http://cs-studio.sourceforge.net/>
 - Development and runtime, built on Java, [Eclipse as a base](#)
 - [Provides in a central location access to:](#)
 - BEAST: Alarm system kit (alarm server)
 - BOY: Graphical Operator Interface
 - Data browser: View live and recorded data
 - Logbook support: Integration with on-site Elog
 - [Integrates](#) (using standard EPICS services):
 - Control / Monitoring
 - Authentification / security
 - Alarms / Events
 - Archiving / Logging
 - [All parts are optional](#) (FAIR-wide policy needed?)
 - Discussion with GSI EPICS team ongoing



EPICS at Nustar

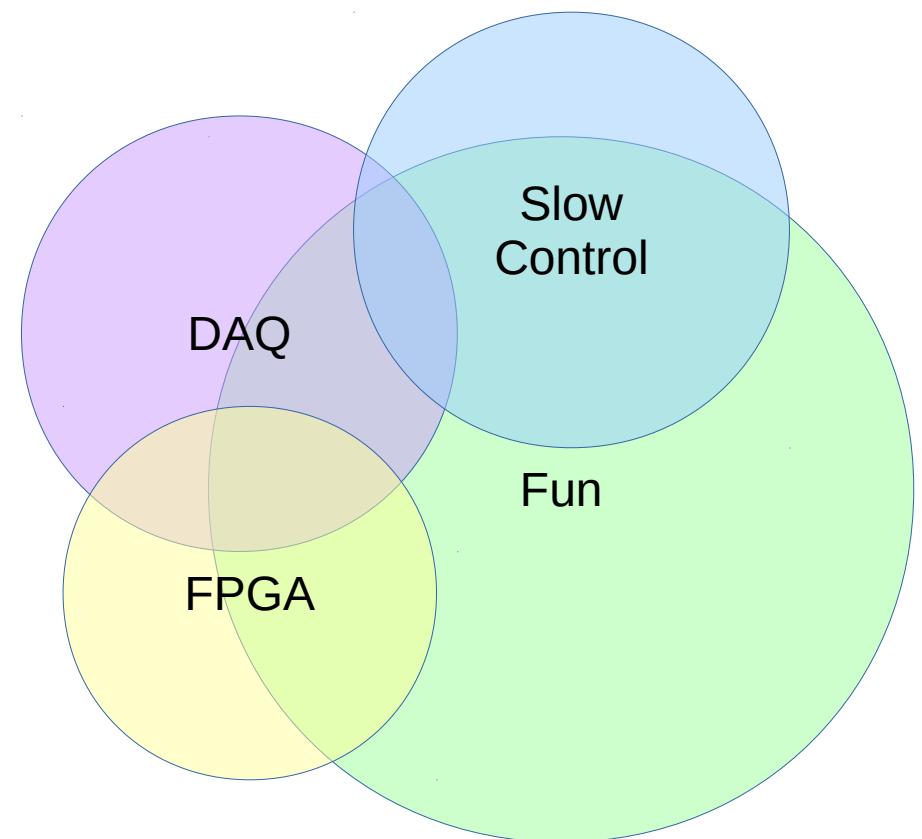
- ## Summary

- NDAQ requires a common system for slow-control
 - EPICS fulfills all requirements, most automatically
 - Setup of central services for Nustar is WIP
Many options exist, no final decision yet
 - Detector groups should become familiar with:
 - EPICS, CSS, BOYsetup clients, and provide necessary information
 - When to start: Now!

Getting started: <http://www.aps.anl.gov/epics/docs/GSWE.php>

Slow Control is fun!

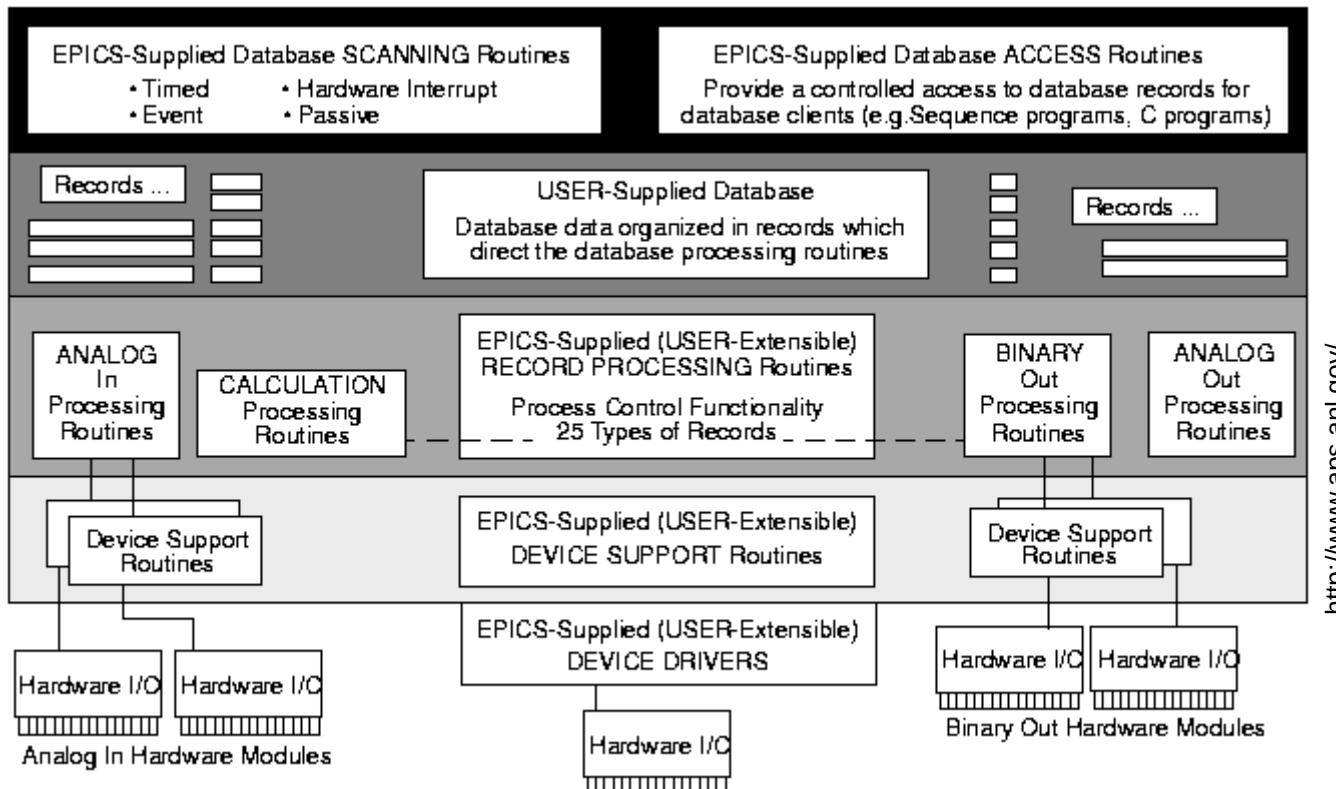
- Your EPICS at Nustar team
 - Haik, Hans, Bastian
 - **You!**



Blank Slide

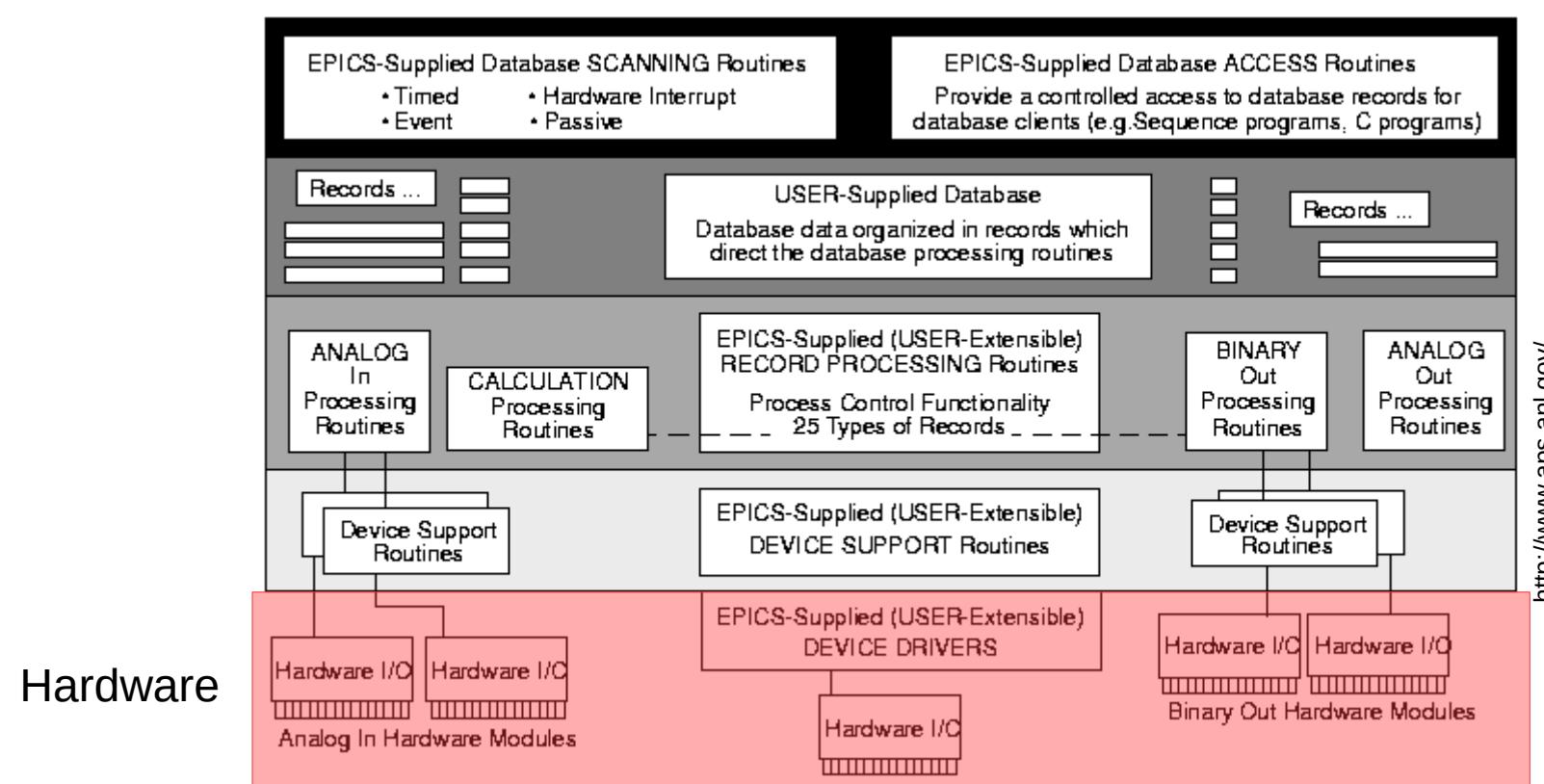
EPICS Introduction

- The EPICS Server (IOC)



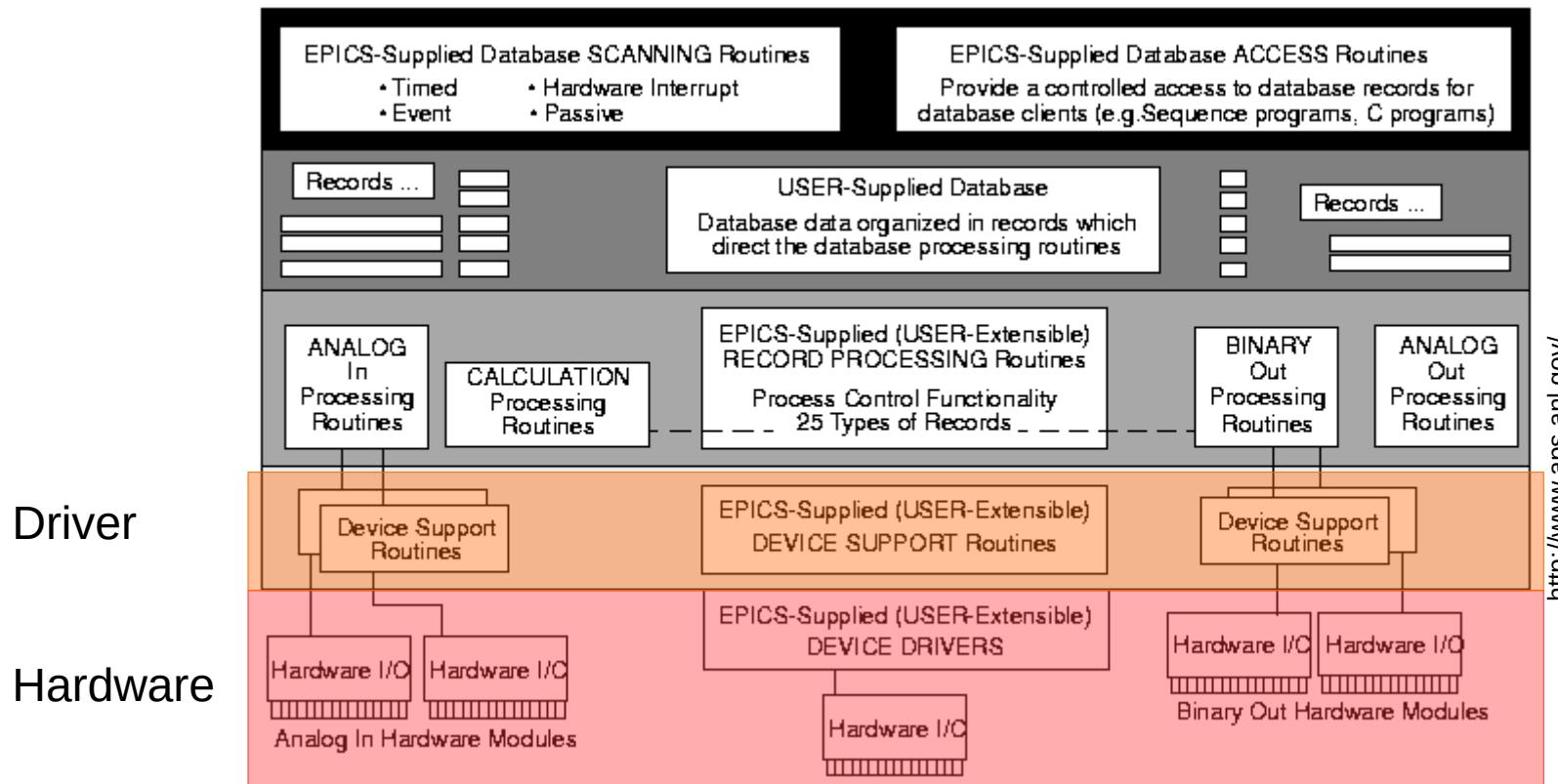
EPICS Introduction

- The EPICS Server (IOC)



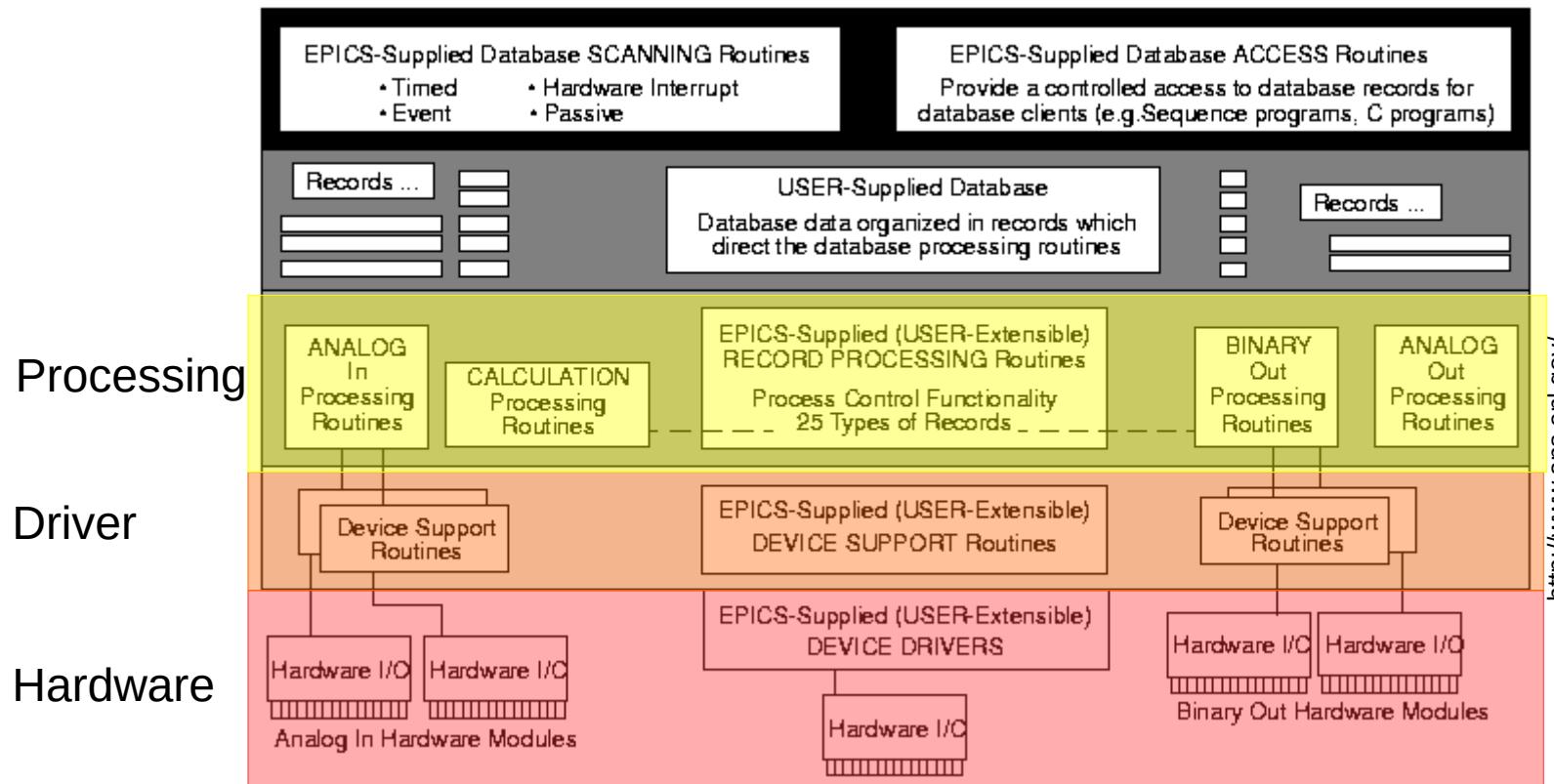
EPICS Introduction

- The EPICS Server (IOC)



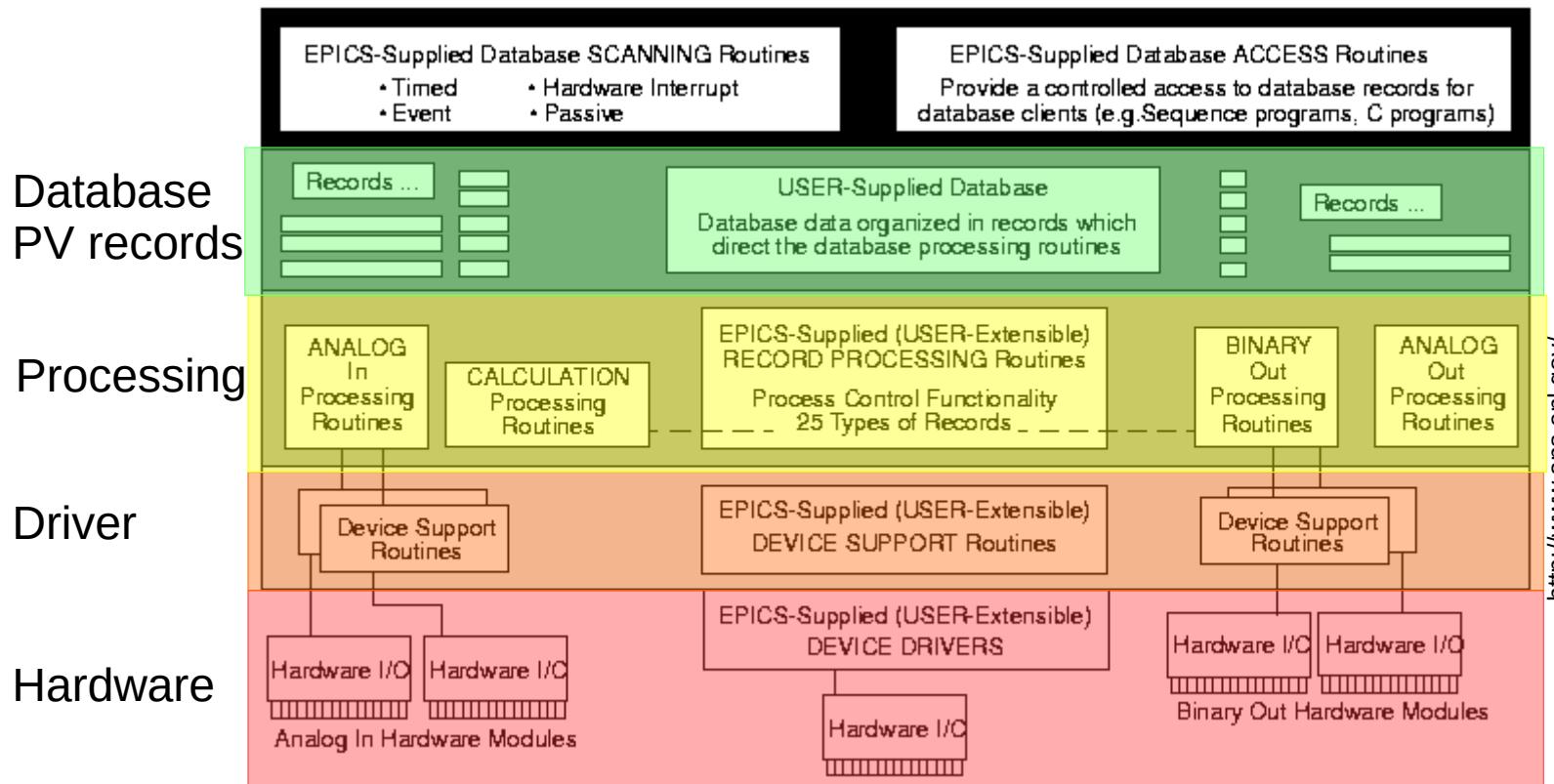
EPICS Introduction

- The EPICS Server (IOC)



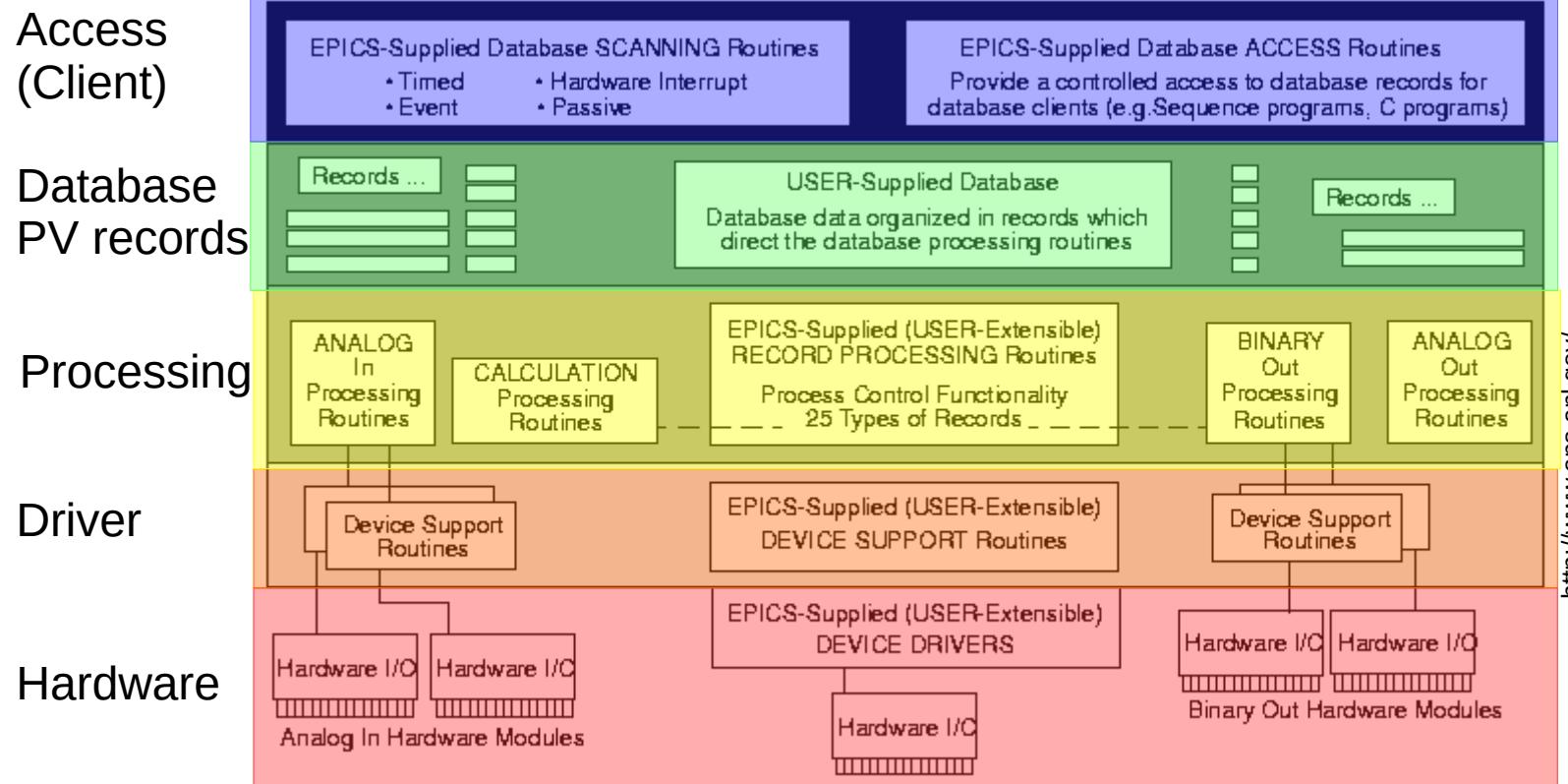
EPICS Introduction

- The EPICS Server (IOC)



EPICS Introduction

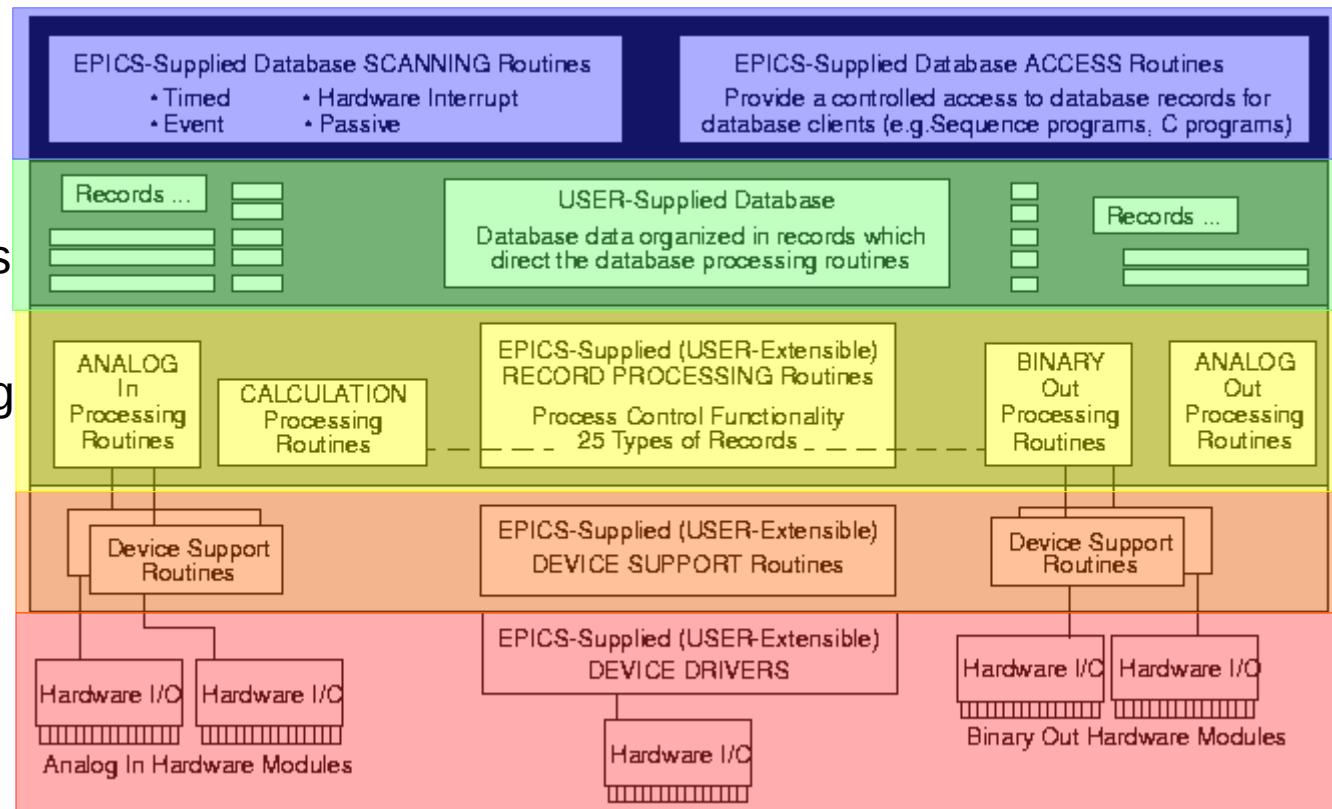
- The EPICS Server (IOC)



EPICS Introduction

- The EPICS Server (IOC)

Access
(Client)



User Input
Needed
(for new/unknown
device)

<http://www.aps.anl.gov/>

Maybe already
Supported by
Generic driver

EPICS Clients (CA Clients)

- Simple clients (command line)
 - Read a value: `caget <PV>`
 - Set a value: `caput <PV> <value>`
 - Monitor a value: `camonitor <PV>`
- Not meant for production operation!
- Great for debugging / setting up

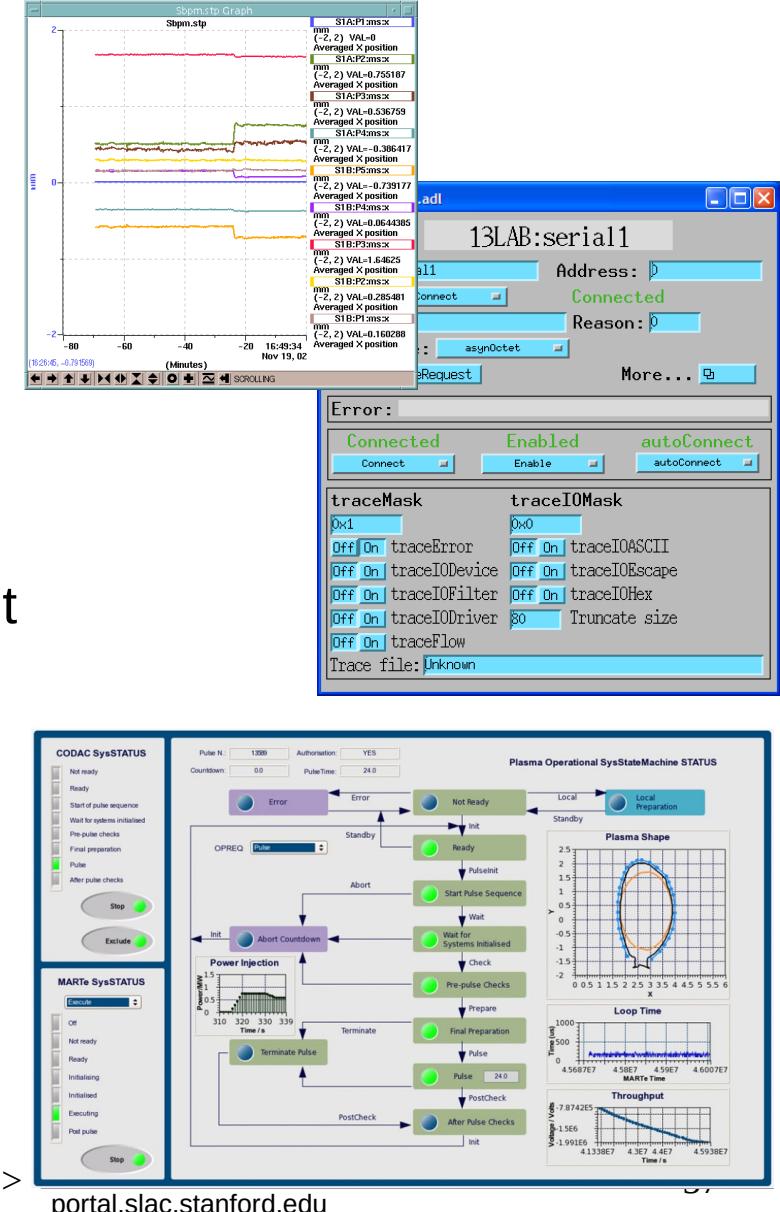
EPICS Clients (CA Clients)

- Advanced clients provide central services:
 - **BURT**: Backup and Restore tool
 - **Gateway**: Bridge between networks
 - **Nameserver**: PV name resolution
 - **Caxy**: Tunneling over SSH
 - Many more, see:
<http://www.aps.anl.gov/epics/extensions/>

EPICS Clients (CA Clients)

Graphical clients:

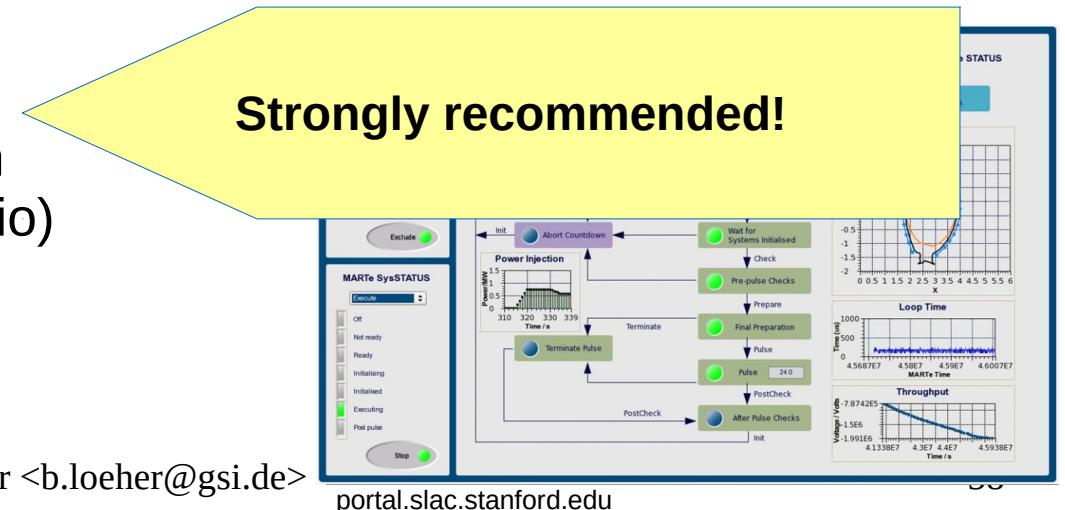
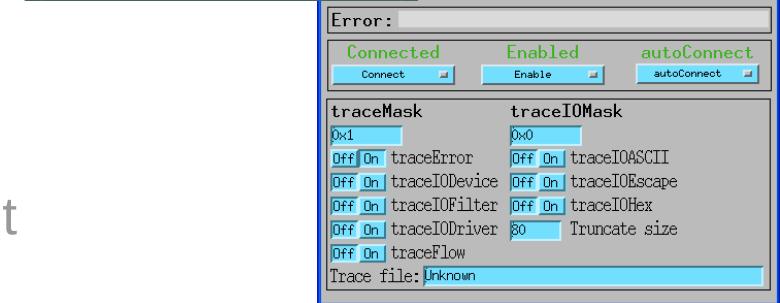
- **StripTool**: Display PV vs. Time
- **MEDM**: Motif editor and display manager
 - Old and dusty, but simple to set up
- **EPICS-Qt**: Modern GUI library based on Qt
 - Needs programming skills
- **BOY**: Best OPI Yet
 - Drag&Drop GUI, used with **CSS** (Control system Studio)



EPICS Clients (CA Clients)

Graphical clients:

- StripTool: Display PV vs. Time
- MEDM: Motif editor and display manager
 - Old and dusty, but simple to set up
- EPICS-Qt: Modern GUI library based on Qt
 - Needs programming skills
- BOY: Best OPI Yet
 - Drag&Drop GUI, used with **CSS** (Control system Studio)

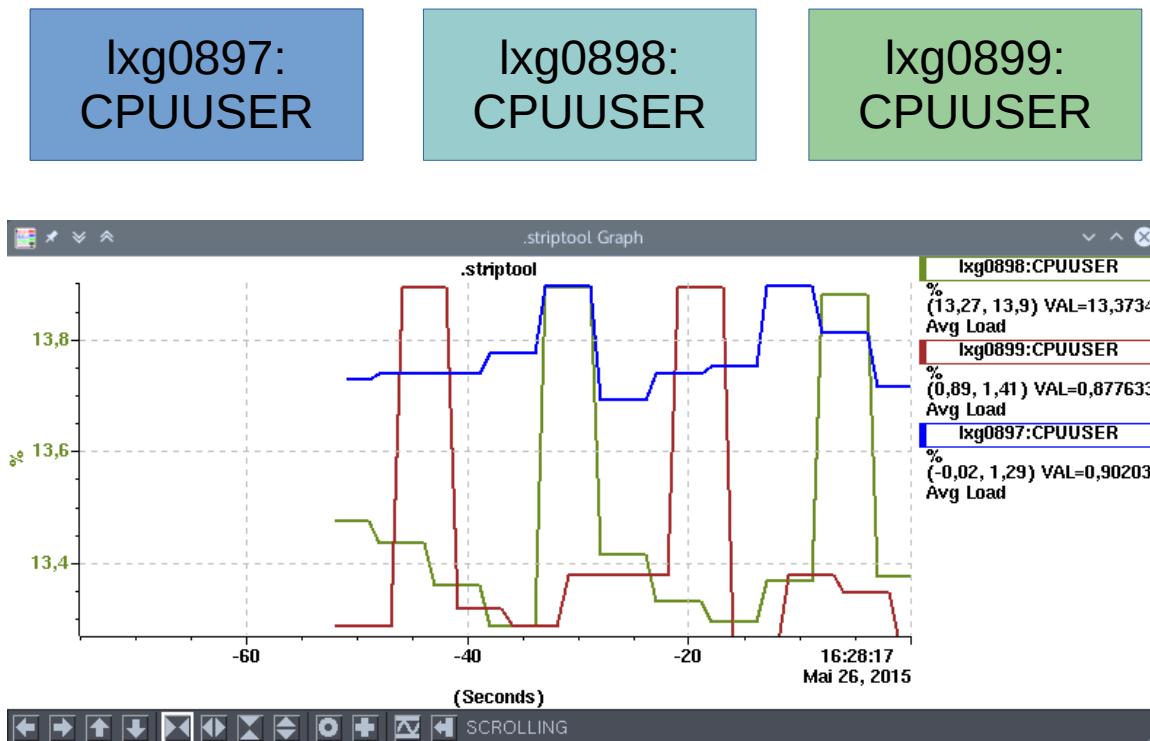


Bastian Löher <b.loehner@gsi.de>

portal.slac.stanford.edu

Simple example IOC

- pcMonitor: Watch system parameters (CPU,...)
 - PVs: CPU, MEM, LOAD, UPTIME, ...
 - Three IOCs
 - StripTool used to display values



EPICS Introduction

The record system (Database)

A **record** defines a set of parameters
For each **process variable** (PV), i.e.
for each system parameter

Examples:

- (AO) Aladin:currentSet
- (AI) Aladin:currentMeasured
- Many more: BI, BO, CALC,...

Standard contents of an EPICS record:

- Name, Description
- Device Type
- Time stamp
- Access security group (ASG)
- Current alarm status (STAT)
- Alarm severity (SEVR)
- Undefined (Not yet processed)
- Scanning algorithm (SCAN)
- Forward link (FLNK)
- and a few more...

EPICS Introduction

The AI record (Analog Input)

```
struct aiRecord {
    /* start of ai specific fields */
    double val;      /* Current EGU Value */
    struct link {
        short inp;     /* Input Specification */
        short prec;    /* Display Precision */
        unsigned short linr; /* Linearization */
        float eguf;    /* Engineer Units Full */
        float egul;    /* Engineer Units Low */
        char egu[16];  /* Engineering Units */
        float hopr;    /* High Operating Range */
        float lopr;    /* Low Operating Range */
        float aoff;    /* Adjustment Offset */
        float aslo;    /* Adjustment Slope */
        float smoo;    /* Smoothing */
        float hihi;   /* Hihi Alarm Limit */
        float lolo;   /* Lolo Alarm Limit */
        float high;   /* High Alarm Limit */
        float low;    /* Low Alarm Limit */
        unsigned short hhsv; /* Hihi Severity */
        unsigned short llsv; /* Lolo Severity */
        unsigned short hsv;  /* High Severity */
        unsigned short lsv;  /* Low Severity */
        double hyst;   /* Alarm Deadband */
        double adel;   /* Archive Deadband */
        double mdel;   /* Monitor Deadband */
        double lalm;   /* Last Value Alarmed */
        double alst;   /* Last Value Archived */
        double mlst;   /* Last Val Monitored */
        double eslo;   /* Rawto EGU Slope */
        long roff;    /* Raw Offset */
        caddr_t pbrk;  /* Ptrto brkTable */
        short init;   /* Initialized? */
        short lbrk;   /* LastBreak Point */
        long rval;    /* Current Raw Value */
        long oraw;    /* Previous Raw Value */
    };
};
```

Standard contents of the AI record:

- Raw value: 'rval'
- Value (in engineering units): 'val', 'prec'
- Recipe for input: 'inp'
- Range conversion: 'roff', 'aoff', 'aslo'
- Unit conversion: 'egu*', 'linr', 'smoo'
- Range checking: 'hopr', 'lopr'
- Alarm limits: 'hihi', 'high', 'low', 'lolo'
- Hysteresis: 'hyst', 'adel', 'mdel'

EPICS Introduction

The AI record (Analog Input)

```
struct aiRecord {
    /* start of ai specific fields */
    double val; /* Current EGU Value */
    struct link {
        short inp; /* Input Specification */
        short prec; /* Display Precision */
        unsigned short linr; /* Linearization */
        float eguf; /* Engineer Units Full */
        float egul; /* Engineer Units Low */
        char egu[16]; /* Engineering Units */
        float hopr; /* High Operating Range */
        float lopr; /* Low Operating Range */
        float aoff; /* Adjustment Offset */
        float aslo; /* Adjustment Slope */
        float smoo; /* Smoothing */
        float hihi; /* Hihi Alarm Limit */
        float lolo; /* Lolo Alarm Limit */
        float high; /* High Alarm Limit */
        float low; /* Low Alarm Limit */
        unsigned short hhsv; /* Hihi Severity */
        unsigned short llsv; /* Lolo Severity */
        unsigned short hsv; /* High Severity */
        unsigned short lsv; /* Low Severity */
        double hyst; /* Alarm Deadband */
        double adel; /* Archive Deadband */
        double mdel; /* Monitor Deadband */
        double lalm; /* Last Value Alarmed */
        double alst; /* Last Value Archived */
        double mlst; /* Last Val Monitored */
        double eslo; /* Rawto EGU Slope */
        long roff; /* Raw Offset */
        caddr_t pbrk; /* Ptrto brkTable */
        short init; /* Initialized? */
        short lbrk; /* LastBreak Point */
    };
    long rval; /* Current Raw Value */
    long oraw; /* Previous Raw Value */
};
```

Standard contents of the AI record:

- Raw value: 'rval'
- Value (in engineering units): 'val', 'prec'
- Recipe for input: 'inp'
- Range conversion: 'roff', 'aoff', 'aslo'
- Unit conversion: 'egu*', 'linr', 'smoo'
- Range checking: 'hopr', 'lopr'
- Alarm limits: 'hihi', 'high', 'low', 'lolo'
- Hysteresis: 'hyst', 'adel', 'mdel'

EPICS Introduction

The AI record (Analog Input)

```
struct aiRecord {
    /* start of ai specific fields */
    double      val;    /* Current EGU Value */
    struct link inp;    /* Input Specification */
    short       prec;   /* Display Precision */
    unsigned short linr; /* Linearization */
    float       eguf;   /* Engineer Units Full */
    float       egul;   /* Engineer Units Low */
    char        egu[16]; /* Engineering Units */
    float       hopr;   /* High Operating Range */
    float       lopr;   /* Low Operating Range */
    float       aoff;   /* Adjustment Offset */
    float       aslo;   /* Adjustment Slope */
    float       smoo;   /* Smoothing */
    float       hihi;   /* Hihi Alarm Limit */
    float       lolo;   /* Lolo Alarm Limit */
    float       high;   /* High Alarm Limit */
    float       low;    /* Low Alarm Limit */
    unsigned short hhsv; /* Hihi Severity */
    unsigned short llsv; /* Lolo Severity */
    unsigned short hsv;  /* High Severity */
    unsigned short lsv;  /* Low Severity */
    double      hyst;   /* Alarm Deadband */
    double      adel;   /* Archive Deadband */
    double      mdel;   /* Monitor Deadband */
    double      lalm;   /* Last Value Alarmed */
    double      alst;   /* Last Value Archived */
    double      mlst;   /* Last Val Monitored */
    double      eslo;   /* Rawto EGU Slope */
    long       roff;   /* Raw Offset */
    caddr_t    pbrk;   /* Ptrto brkTable */
    short      init;   /* Initialized? */
    short      lbrk;   /* LastBreak Point */
    long       rval;   /* Current Raw Value */
    long       oraw;   /* Previous Raw Value */
};
```

Standard contents of the AI record:

- Raw value: 'rval'
- Value (in engineering units): 'val', 'prec'
- Recipe for input: 'inp'
- Range conversion: 'roff', 'aoff', 'aslo'
- Unit conversion: 'egu*', 'linr', 'smoo'
- Range checking: 'hopr', 'lopr'
- Alarm limits: 'hihi', 'high', 'low', 'lolo'
- Hysteresis: 'hyst', 'adel', 'mdel'

EPICS Introduction

The AI record (Analog Input)

```
struct aiRecord {
    /* start of ai specific fields */
    double      val;    /* Current EGU Value */
    struct link inp;   /* Input Specification */
    short       prec;   /* Display Precision */
    unsigned short linr;  /* Linearization */
    float       eguf;   /* Engineer Units Full */
    float       egul;   /* Engineer Units Low */
    char        egu[16]; /* Engineering Units */
    float       hopr;   /* High Operating Range */
    float       lopr;   /* Low Operating Range */
    float       aoff;   /* Adjustment Offset */
    float       aslo;   /* Adjustment Slope */
    float       smoo;   /* Smoothing */
    float       hihi;   /* Hihi Alarm Limit */
    float       lolo;   /* Lolo Alarm Limit */
    float       high;   /* High Alarm Limit */
    float       low;    /* Low Alarm Limit */
    unsigned short hhsv;  /* Hihi Severity */
    unsigned short llsv;  /* Lolo Severity */
    unsigned short hsv;   /* High Severity */
    unsigned short lsv;   /* Low Severity */
    double      hyst;   /* Alarm Deadband */
    double      adel;   /* Archive Deadband */
    double      mdel;   /* Monitor Deadband */
    double      lalm;   /* Last Value Alarmed */
    double      alst;   /* Last Value Archived */
    double      mlst;   /* Last Val Monitored */
    double      eslo;   /* Rawto EGU Slope */
    long        roff;   /* Raw Offset */
    caddr_t    pbrk;   /* Ptrto brkTable */
    short      init;   /* Initialized? */
    short      lbrk;   /* LastBreak Point */
    long        rval;   /* Current Raw Value */
    long        oraw;   /* Previous Raw Value */
};
```

Standard contents of the AI record:

- Raw value: 'rval'
- Value (in engineering units): 'val', 'prec'
- Recipe for input: 'inp'
- Range conversion: 'roff', 'aoff', 'aslo'
- Unit conversion: 'egu*', 'linr', 'smoo'
- Range checking: 'hopr', 'lopr'
- Alarm limits: 'hihi', 'high', 'low', 'lolo'
- Hysteresis: 'hyst', 'adel', 'mdel'

EPICS Introduction

The AI record (Analog Input)

```
struct aiRecord {
    /* start of ai specific fields */
    double val; /* Current EGU Value */
    struct link inp; /* Input Specification */
    short prec; /* Display Precision */
    unsigned short linr; /* Linearization */
    float eguf; /* Engineer Units Full */
    float egul; /* Engineer Units Low */
    char egu[16]; /* Engineering Units */
    float hopr; /* High Operating Range */
    float lopr; /* Low Operating Range */
    float aoff; /* Adjustment Offset */
    float aslo; /* Adjustment Slope */
    float smoo; /* Smoothing */
    float hihi; /* Hihi Alarm Limit */
    float lolo; /* Lolo Alarm Limit */
    float high; /* High Alarm Limit */
    float low; /* Low Alarm Limit */
    unsigned short hhsrv; /* Hihi Severity */
    unsigned short llsv; /* Lolo Severity */
    unsigned short hsv; /* High Severity */
    unsigned short lsv; /* Low Severity */
    double hyst; /* Alarm Deadband */
    double adel; /* Archive Deadband */
    double mdel; /* Monitor Deadband */
    double lalm; /* Last Value Alarmed */
    double alst; /* Last Value Archived */
    double mlst; /* Last Val Monitored */
    double eslo; /* Rawto EGU Slope */
    long roff; /* Raw Offset */
    caddr_t pbrk; /* Ptrto brkTable */
    short init; /* Initialized? */
    short lbrk; /* LastBreak Point */
    long rval; /* Current Raw Value */
    long oraw; /* Previous Raw Value */
};
```

Standard contents of the AI record:

- Raw value: 'rval'
- Value (in engineering units): 'val', 'prec'
- Recipe for input: 'inp'
- Range conversion: 'roff', 'aoff', 'aslo'
- Unit conversion: 'egu*', 'linr', 'smoo'
- Range checking: 'hopr', 'lopr'
- Alarm limits: 'hihi', 'high', 'low', 'lolo'
- Hysteresis: 'hyst', 'adel', 'mdel'

EPICS Introduction

The AI record (Analog Input)

```
struct aiRecord {
    /* start of ai specific fields */
    double val; /* Current EGU Value */
    struct link inp; /* Input Specification */
    short prec; /* Display Precision */
    unsigned short linr; /* Linearization */
    float eguf; /* Engineer Units Full */
    float egul; /* Engineer Units Low */
    char egu[16]; /* Engineering Units */
    float hopr; /* High Operating Range */
    float lopr; /* Low Operating Range */
    float aoff; /* Adjustment Offset */
    float aslo; /* Adjustment Slope */
    float smoo; /* Smoothing */
    float hihi; /* Hihi Alarm Limit */
    float lolo; /* Lolo Alarm Limit */
    float high; /* High Alarm Limit */
    float low; /* Low Alarm Limit */
    unsigned short hhsv; /* Hihi Severity */
    unsigned short llsv; /* Lolo Severity */
    unsigned short hsv; /* High Severity */
    unsigned short lsv; /* Low Severity */
    double hyst; /* Alarm Deadband */
    double adel; /* Archive Deadband */
    double mdel; /* Monitor Deadband */
    double lalm; /* Last Value Alarmed */
    double alst; /* Last Value Archived */
    double mlst; /* Last Val Monitored */
    double eslo; /* Rawto EGU Slope */
    long roff; /* Raw Offset */
    caddr_t pbrk; /* Ptrto brkTable */
    short init; /* Initialized? */
    short lbrk; /* LastBreak Point */
    long rval; /* Current Raw Value */
    long oraw; /* Previous Raw Value */
};
```

Standard contents of the AI record:

- Raw value: 'rval'
- Value (in engineering units): 'val', 'prec'
- Recipe for input: 'inp'
- Range conversion: 'roff', 'aoff', 'aslo'
- Unit conversion: 'egu*', 'linr', 'smoo'
- Range checking: 'hopr', 'lopr'
- Alarm limits: 'hihi', 'high', 'low', 'lolo'
- Hysteresis: 'hyst', 'adel', 'mdel'

EPICS Introduction

The AI record (Analog Input)

```
struct aiRecord {
    /* start of ai specific fields */
    double val; /* Current EGU Value */
    struct link inp; /* Input Specification */
    short prec; /* Display Precision */
    unsigned short linr; /* Linearization */
    float eguf; /* Engineer Units Full */
    float egul; /* Engineer Units Low */
    char egu[16]; /* Engineering Units */
    float hopr; /* High Operating Range */
    float lopr; /* Low Operating Range */
    float aoff; /* Adjustment Offset */
    float aslo; /* Adjustment Slope */
    float smoo; /* Smoothing */
    float hihi; /* Hihi Alarm Limit */
    float lolo; /* Lolo Alarm Limit */
    float high; /* High Alarm Limit */
    float low; /* Low Alarm Limit */
    unsigned short hhsrv; /* Hihi Severity */
    unsigned short llsv; /* Lolo Severity */
    unsigned short hsv; /* High Severity */
    unsigned short lsv; /* Low Severity */
    double hyst; /* Alarm Deadband */
    double adel; /* Archive Deadband */
    double mdel; /* Monitor Deadband */
    double lalm; /* Last Value Alarmed */
    double alst; /* Last Value Archived */
    double mlst; /* Last Val Monitored */
    double eslo; /* Rawto EGU Slope */
    long roff; /* Raw Offset */
    caddr_t pbrk; /* Ptrto brkTable */
    short init; /* Initialized? */
    short lbrk; /* LastBreak Point */
    long rval; /* Current Raw Value */
    long oraw; /* Previous Raw Value */
};
```

Standard contents of the AI record:

- Raw value: 'rval'
- Value (in engineering units): 'val', 'prec'
- Recipe for input: 'inp'
- Range conversion: 'roff', 'aoff', 'aslo'
- Unit conversion: 'egu*', 'linr', 'smoo'
- Range checking: 'hopr', 'lopr'
- Alarm limits: 'hihi', 'high', 'low', 'lolo'
- Hysteresis: 'hyst', 'adel', 'mdel'

EPICS Introduction

The AI record (Analog Input)

```
struct aiRecord {
    /* start of ai specific fields */
    double val; /* Current EGU Value */
    struct link inp; /* Input Specification */
    short prec; /* Display Precision */
    unsigned short linr; /* Linearization */
    float eguf; /* Engineer Units Full */
    float egul; /* Engineer Units Low */
    char egu[16]; /* Engineering Units */
    float hopr; /* High Operating Range */
    float lopr; /* Low Operating Range */
    float aoff; /* Adjustment Offset */
    float aslo; /* Adjustment Slope */
    float smoo; /* Smoothing */

    float hihi; /* Hihi Alarm Limit */
    float lolo; /* Lolo Alarm Limit */
    float high; /* High Alarm Limit */
    float low; /* Low Alarm Limit */

    unsigned short hhsv; /* Hihi Severity */
    unsigned short llsv; /* Lolo Severity */
    unsigned short hsv; /* High Severity */
    unsigned short lsv; /* Low Severity */
    double hyst; /* Alarm Deadband */
    double adel; /* Archive Deadband */
    double mdel; /* Monitor Deadband */
    double lalm; /* Last Value Alarmed */
    double alst; /* Last Value Archived */
    double mlst; /* Last Val Monitored */
    double eslo; /* Rawto EGU Slope */
    long roff; /* Raw Offset */
    caddr_t pbrk; /* Ptrto brkTable */
    short init; /* Initialized? */
    short lbrk; /* LastBreak Point */
    long rval; /* Current Raw Value */
    long oraw; /* Previous Raw Value */
};
```

Standard contents of the AI record:

- Raw value: 'rval'
- Value (in engineering units): 'val', 'prec'
- Recipe for input: 'inp'
- Range conversion: 'roff', 'aoff', 'aslo'
- Unit conversion: 'egu*', 'linr', 'smoo'
- Range checking: 'hopr', 'lopr'
- Alarm limits: 'hihi', 'high', 'low', 'lolo'
- Hysteresis: 'hyst', 'adel', 'mdel'

EPICS Introduction

The AI record (Analog Input)

```
struct aiRecord {
    /* start of ai specific fields */
    double val;      /* Current EGU Value */
    struct link {
        short inp;     /* Input Specification */
        short prec;    /* Display Precision */
        unsigned short linr; /* Linearization */
        float eguf;    /* Engineer Units Full */
        float egul;    /* Engineer Units Low */
        char egu[16];  /* Engineering Units */
        float hopr;    /* High Operating Range */
        float lopr;    /* Low Operating Range */
        float aoff;    /* Adjustment Offset */
        float aslo;    /* Adjustment Slope */
        float smoo;    /* Smoothing */
        float hihi;   /* Hihi Alarm Limit */
        float lolo;   /* Lolo Alarm Limit */
        float high;   /* High Alarm Limit */
        float low;    /* Low Alarm Limit */
        unsigned short hhsv; /* Hihi Severity */
        unsigned short llsv; /* Lolo Severity */
        unsigned short hsv;  /* High Severity */
        unsigned short lsv;  /* Low Severity */
    };
    double hyst;    /* Alarm Deadband */
    double adel;    /* Archive Deadband */
    double mdel;    /* Monitor Deadband */

    double lalm;    /* Last Value Alarmed */
    double alst;    /* Last Value Archived */
    double mlst;    /* Last Val Monitored */
    double eslo;    /* Rawto EGU Slope */
    long roff;     /* Raw Offset */
    caddr_t pbrk;   /* Ptrto brkTable */
    short init;    /* Initialized? */
    short lbrk;    /* LastBreak Point */
    long rval;     /* Current Raw Value */
    long oraw;     /* Previous Raw Value */
};

};
```

Standard contents of the AI record:

- Raw value: 'rval'
- Value (in engineering units): 'val', 'prec'
- Recipe for input: 'inp'
- Range conversion: 'roff', 'aoff', 'aslo'
- Unit conversion: 'egu*', 'linr', 'smoo'
- Range checking: 'hopr', 'lopr'
- Alarm limits: 'hihi', 'high', 'low', 'lolo'
- Hysteresis: 'hyst', 'adel', 'mdel'

EPICS in R3B

- Systems using EPICS:
 - LAND/Neuland (HV, TACQUILA settings)
 - TOF (HV)
 - ALADIN (Current)
 - Crystal Ball (HV, Shaper modules)
 - PSP (HV, work-in-progress)
 - LOS/ROLU (HV, controls)

EPICS in R3B

- Status quo, or 'The big jumble of windows'
 - No archiving, alarm handling, security, continuity,....



EPICS in R3B

- Status quo, or 'The big jumble of windows'
 - No archiving, alarm handling, security, continuity,...
- How can we improve?

